

Lecture 11: Quantum λ -calculus¹

Summary.

- (1) Syntax and operational semantics.
- (2) Typing system.
- (2) Examples: representation of quantum programs.

Luís Soares Barbosa,
UNIV. MINHO (Informatics Dep.) & INL (Quantum Software Engineering Group)

Syntax.

$M, N, P \ni x \mid c \mid MN \mid \lambda x.M \mid \langle M, N \rangle \mid \text{let } \langle x, y \rangle = M \text{ in } N \mid \text{if } M \text{ then } N \text{ else } P$

where $x \in X$, for X an infinite set of variables, and c ranges over the following constants,

$c \ni * \mid 0 \mid 1 \mid \text{new} \mid \text{ms} \mid U$

where **new** stands for a function for state preparation (accepts a classical bit b , returns qubit $|b\rangle$), **ms** for a function performing a measurement (in the canonical basis), and **U** for the application of an unitary transformation. Common abbreviations include

$$\begin{aligned} \text{let } x = M \text{ in } P &\stackrel{\text{abv}}{=} (\lambda x.P) M \\ \lambda \langle x, y \rangle . P &\stackrel{\text{abv}}{=} \lambda z. (\text{let } \langle x, y \rangle = z \text{ in } P) \end{aligned}$$

The notions of α -equivalence, free variable and substitution are defined as usual. Terms encode quantum algorithms, e.g.

Example [fair coin].

$$\text{coin} = \lambda * . \text{ms}(\text{H}(\text{new}0))$$

At first sight, it seemed reasonable to include a term to directly represent a qubit, e.g. $|\phi\rangle$, as in a function $\lambda x. |\phi\rangle$ which constantly outputs $|\phi\rangle$. The problem comes from entanglement: given two qubits entangled (and therefore not representable in the form $|\phi\rangle \otimes |\phi'\rangle$) there are no ways to represent in a term the variables corresponding to the first and second qubits in the entangled pair.

¹These lecture sums up the seminar given by Benoît Valiron. Reference text: [2]

Operational semantics.

The operational semantics is given in terms of a reduction machine, which somehow represents a quantum processor acting over a quantum memory. The problem mentioned above requires some form of indirect representation of the quantum state of the underlying a program. This entails the notion of a quantum closure:

$$[Q, L, M]$$

where Q is a normalized vector in $\otimes^n \mathcal{C}^2$, M is a λ -term, and L is an ordered list $|x_1 \cdots x_n\rangle$ of term variables meaning that variable x_i is bound in term M to the qubit i .

Example.

$$\left[\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), |p, q\rangle, \lambda x. x p q \right]$$

where p and q represent, respectively, the two qubits in the entangled state $|p, q\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$.

Given the probabilistic nature of measurement, the reduction machine is probabilistic:

$$(S, V, R, \text{pr})$$

where S is a set of states, $V \subseteq S$ is the subset of value states (in which reduction terminates), $R \subseteq S - V \times S$ is a set of reductions, and $\text{pr} : R \rightarrow [0, 1]$ is a probability function, such that the number states related by R with each state is finite and

$$\sum_{y \in \{y \mid (x, y) \in R\}} \text{pr}(x, y) \leq 1$$

Notation $x \rightarrow_\rho y$ stands for $\text{pr}(x, y) = \rho$, which extends, as expected, to n -step reductions: $x \rightarrow_\rho^n y \stackrel{\text{abv}}{=} (\text{pr}^n(x, y) = \rho)$, where

$$\text{pr}^n(x, y) = \sum_{z \in \{z \mid (x, z) \in R\}} \text{pr}(x, z) \text{pr}^{n-1}(z, y)$$

The basic relation is *reachability with non-zero probability* ($x \rightarrow_{>0}^n y$ for some $n \geq 0$).

- total V -probability: $\text{pr}_V(x) = \sum_{n=0}^{\infty} \sum_{v \in V} \text{pr}^n(x, v)$
- divergence-probability: $\text{pr}_\infty(x) = \lim_{n \rightarrow \infty} \sum_{x \in S} \text{pr}^n(x, y)$
- error-probability: $\text{pr}_{\text{err}}(x) = 1 - \text{pr}_V(x) - \text{pr}_\infty(x)$

In some situations it is useful to relax reachability to include null probability ($x \rightsquigarrow y$) because a null probability of getting to a certain state is not an absolute warranty of its impossibility, due to decoherence and imprecision of physical operations. Thus, a state $x \in S$ is *consistent* if there is no error state e such that $x \rightsquigarrow e$, where e is an *error state* if $e \notin V$ and $\sum_{y \in S} \text{pr}(e, y) < 1$.

Exercise 1

Show that $\text{pr}_{\text{err}}(x) = 0$ if x is consistent. Does the converse hold?

Operational semantics of the quantum λ -calculus

The reduction machine for the quantum λ -calculus is probabilistic and adopts a *call-by-value* reduction strategy². Its purpose is to evaluate a quantum closure until a value state is reached. A value state is a quantum closure whose term is a value, defined by

$$V, V' \ni x \mid \lambda x.M \mid \langle V, V' \rangle \mid * \mid 0 \mid 1 \mid \text{new} \mid \text{ms} \mid U$$

Classical control:

$$[Q, L, (\lambda x.M)P] \longrightarrow_1 [Q, L, M[x := P]]$$

$$[Q, L, \text{let } \langle x, y \rangle = \langle V, V' \rangle \text{ in } N] \longrightarrow_1 [Q, L, N[x := V, y := V']]$$

$$[Q, L, \text{if } 0 \text{ then } N \text{ else } P] \longrightarrow_1 [Q, L, P]$$

$$[Q, L, \text{if } 1 \text{ then } N \text{ else } P] \longrightarrow_1 [Q, L, N]$$

Quantum data:

$$[Q, \langle x_1, \dots, x_n \rangle, \text{new } 0] \longrightarrow_1 [Q \otimes |0\rangle, \langle x_1, \dots, x_n, x_{n+1} \rangle, x_{n+1}]$$

$$[Q, \langle x_1, \dots, x_n \rangle, \text{new } 1] \longrightarrow_1 [Q \otimes |1\rangle, \langle x_1, \dots, x_n, x_{n+1} \rangle, x_{n+1}]$$

$$[Q, L, U(\langle x_1, \dots, x_n \rangle)] \longrightarrow_1 [Q', L, \langle x_1, \dots, x_n \rangle]$$

$$[\alpha|Q_0\rangle + \beta|Q_1\rangle, L, \text{ms } x_i] \longrightarrow_{|\alpha|^2} [|Q_0\rangle, L, 0]$$

$$[\alpha|Q_0\rangle + \beta|Q_1\rangle, L, \text{ms } x_i] \longrightarrow_{|\beta|^2} [|Q_1\rangle, L, 1]$$

In the rule dealing with $U(\langle x_1, \dots, x_n \rangle)$, Q' is the state produced by applying U to qubits indexed by variables x_1 to x_n . In the rule for measurements, $|Q_0\rangle = \sum_j \alpha_j |\phi_j\rangle \otimes |0\rangle \otimes |\psi_j\rangle$ where $|\phi_j\rangle$ is a i -qubit state, so that the measured qubit is the one pointed to by x_i , and similarly for $|Q_1\rangle$.

²Note that adopting a *call-by-value* reduction strategy could result in measurements of the form $\text{ms } M$ being delayed along reductions, as there will be no way to force them to be executed.

Congruence rules:

$$\begin{array}{c}
\frac{[Q, L, N] \longrightarrow_{\rho} [Q', L', N']}{[Q, L, MN] \longrightarrow_{\rho} [Q', L, MN']} \quad \frac{[Q, L, M] \longrightarrow_{\rho} [Q', L', M']}{[Q, L, MV] \longrightarrow_{\rho} [Q', L', M'V]} \\
\frac{[Q, L, N] \longrightarrow_{\rho} [Q', L', N']}{[Q, L, \langle M, N \rangle] \longrightarrow_{\rho} [Q', L', \langle M, N' \rangle]} \quad \frac{[Q, L, M] \longrightarrow_{\rho} [Q', L', M']}{[Q, L, \langle M, V \rangle] \longrightarrow_{\rho} [Q', L', \langle M', V \rangle]} \\
\frac{[Q, L, M] \longrightarrow_{\rho} [Q', L', M']}{[Q, L, \text{if } M \text{ then } N \text{ else } P] \longrightarrow_{\rho} [Q', L, \text{if } M' \text{ then } N \text{ else } P]} \\
\frac{[Q, L, M] \longrightarrow_{\rho} [Q', L, M']}{[Q, L, \text{let } \langle x, y \rangle = M \text{ in } N] \longrightarrow_{\rho} [Q', L, \text{let } \langle x, y \rangle = M' \text{ in } N]}
\end{array}$$

Types.

The reduction machine can produce *error-states* — e.g. $[Q, L, H(\lambda x.x)]$ or $[Q, |x, y, z\rangle, U\langle x, x \rangle]$ — which correspond to run-time errors. The purpose of a type system is precisely to get rid of such states.

$$A, B \ni \text{bit} \mid \text{qubit} \mid !A \mid A \otimes B \mid A \multimap B \mid \top$$

where $A \otimes B$ types pairs of elements of type A and B , $A \multimap B$ is the type of functions from A to B , \top is the type of constant $*$, and $!A$ is the type of *duplicable* elements of type A . Any value of type $!A$ can be used in a context in which a value of type A is expected (i.e. used only once, even if it is a duplicable value), leading to the following *subtyping* relation \lesssim , defined under the overall condition $n = 0 \Rightarrow m = 0$:

$$\begin{array}{c}
\frac{}{!^n \text{bit} \lesssim !^m \text{bit}} \text{(bit)} \quad \frac{}{!^n \text{qubit} \lesssim !^m \text{qubit}} \text{(qubit)} \quad \frac{}{!^n \top; \lesssim !^m \top} \text{(\top)} \\
\frac{A_1 \lesssim B_1 \quad A_2 \lesssim B_2}{!^n(A_1 \otimes A_2) \lesssim !^m(B_1 \otimes B_2)} \text{(\otimes)} \quad \frac{A \lesssim A' \quad B \lesssim B'}{!^n(A' \multimap B) \lesssim !^m(A \otimes B')} \text{(\multimap)}
\end{array}$$

Exercise 2

Let QT denote the set of types for quantum λ -calculus. Show that (QT, \lesssim) is a preorder and that the quotient of QT by \lesssim -symmetric closure forms a poset under \lesssim .

Terms in the calculus are typed through *typing judgements* $\Delta \triangleright M : A$, where Δ is a set of typed variables $\{x_1 : A_1, \dots, x_n : A_n\}$ ³. Each constant c has an associated type A_c as follows:

$$A_0, A_1 = \text{bit} \quad A_{\text{new}} = \text{bit} \multimap \text{qubit} \quad A_{\text{U}} = \text{qubit}^{\otimes n} \multimap \text{qubit}^{\otimes n} \quad A_{\text{ms}} = \text{qubit} \multimap \text{!bit}$$

Exercise 3

Rule (ax_2) establishes type $!A_c$ as the *most generic* type for c . Use this fact to show that no qubit created through `new` can have the type `!qubit`.

Typing rules

$$\frac{A \lesssim B}{\Delta, x : A \triangleright x : B} (\text{ax}_1) \quad \frac{!A_c \lesssim B}{\Delta \triangleright c : B} (\text{ax}_2) \quad \frac{}{\Delta \triangleright * : !^n \top} (\top)$$

$$\frac{x : A, \Delta \triangleright M : B}{\Delta \triangleright \lambda x. M : A \multimap B} (\lambda_1) \quad \frac{\Gamma, !\Delta, x : A \triangleright M : B}{\Gamma, !\Delta \triangleright \lambda x. M : !^{n+1}(A \multimap B)} (\lambda_2), \text{ if } \mathcal{FV}(M) \cap |\Gamma| = \emptyset$$

$$\frac{\Gamma_1, !\Delta \triangleright M : A \multimap B \quad \Gamma_2, !\Delta \triangleright N : A}{\Gamma_1, \Gamma_2, !\Delta \triangleright MN : B} (\text{app})$$

$$\frac{\Gamma_1, !\Delta \triangleright M : \text{bit} \multimap B \quad \Gamma_2, !\Delta \triangleright N : A \quad \Gamma_2, !\Delta \triangleright P : A}{\Gamma_1, \Gamma_2, !\Delta \triangleright \text{if } M \text{ then } N \text{ else } P : A} (\text{cond})$$

$$\frac{!\Delta, \Gamma_1 \triangleright M_1 : !^n A_1 \quad !\Delta, \Gamma_2 \triangleright M_2 : !^n A_2}{!\Delta, \Gamma_1, \Gamma_2 \triangleright \langle M_1, M_2 \rangle : !^n (A_1 \otimes A_2)} (\otimes_{\text{in}})$$

$$\frac{!\Delta, \Gamma_1 \triangleright M : !^n (A_1 \otimes A_2) \quad !\Delta, \Gamma_2, x : !^n A_1, y : !^n A_2 \triangleright N : A}{!\Delta, \Gamma_1, \Gamma_2 \triangleright \text{let } \langle x, y \rangle = M \text{ in } N : A} (\otimes_{\text{out}})$$

³Whenever several contexts $\Delta_1, \Delta_2, \dots, \Delta_n$, appear in a typing judgement they are assumed to be disjoint.

Well-typed quantum closure: $\Gamma \models [Q, L, M] : A$

A quantum closure $[Q, L, M]$ is well-typed of type A in a context Γ if $|L| \cap |\Gamma| = \emptyset$, $\mathcal{FV}(M) - |\Gamma| \subseteq |L|$, and

$$\Gamma, x_1 : \text{qubit}, \dots, x_n : \text{qubit} \triangleright M : A$$

is a valid typing judgement, where $\mathcal{FV}(M) - |\Gamma| = \{x_1, \dots, x_n\}$.

A quantum closure is a *program* if $|\Gamma| = \emptyset$.

The properties of this typing system are similar to those of the one used in Lecture 7 for the simply-typed λ -calculus. In particular (see [2] for proof hints),

- Given a program $[Q, L, M]$ of type A and a derivation

$$[Q, L, M] \rightsquigarrow^* [Q', L', M']$$

$[Q', L', M']$ is still a program of type A . This property is known as *subject reduction* means that well-typedness is preserved by the reduction rules (i.e. by program execution), even in presence of decoherence and imprecision of the physical operations (cf, the use of \rightsquigarrow in the statement).

- A well-typed program does not reach an error state. I.e. any probabilistic computation path of such a program is either infinite, or reaches a value state in a finite number of steps. This property is known as *type safety*.
- There exists a *type-inference algorithm* for the quantum λ -calculus.

Exercise 4

The type-inference algorithm mentioned above is described in detail in [1]. Provide a full implementation in Haskell of this algorithm.

Examples.

Example [fair coin]

▷ $\text{coin} : \top \multimap \text{bit}$

where $\text{coin} = \lambda * .\text{ms}(\text{H}(\text{new } 0))$, as above.

Example [Deutsch algorithm]

▷ $\text{Deutsch} : !((\text{qubit} \otimes \text{qubit} \multimap \text{qubit} \otimes \text{qubit}) \multimap \text{bit})$

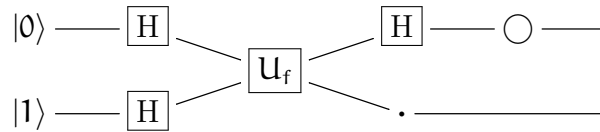
where

Deutsch $U_f =$

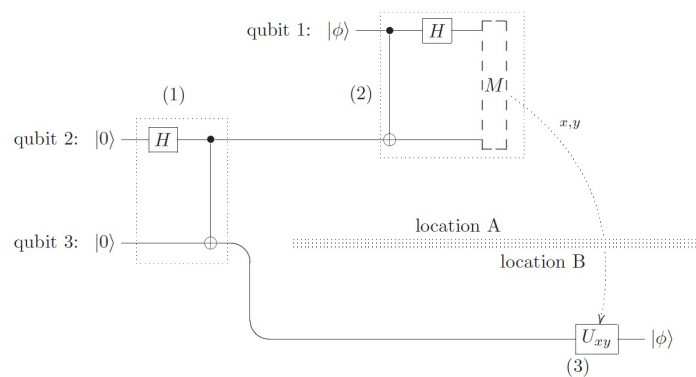
let $\text{comb } f g = \lambda \langle x, y \rangle . \langle f x, g y \rangle$

in let $\langle x, y \rangle = (\text{comb } \text{H} (\lambda x . x)) (U_f (\text{H}(\text{new } 0), \text{H}(\text{new } 1)))$

in $\text{ms } x$



Example [the teleportation protocol]



- Component (1): generates an EPR pair of entangled qubits:

▷ $C_1 : !(\top \multimap \text{qubit} \otimes \text{qubit})$

where $C_1 = \lambda x . \text{CNOT} \langle \text{H}(\text{new } 0), \text{new } 0 \rangle$

- Component (2): performs a Bell measurement and outputs two classical bits::

$$\triangleright C_2 : !(qubit \multimap (qubit \multimap bit \otimes bit))$$

where $C_2 = \lambda q_1. \lambda q_2. (\text{let } \langle x, y \rangle = \text{CNOT } \langle q_1, q_2 \rangle \text{ in } \langle \text{ms}(Hx), \text{msy} \rangle)$

- Component (3): performs a correction::

$$\triangleright U : !(qubit \multimap (bit \otimes bit \multimap qubit))$$

where

$$U = \lambda q. \lambda \langle x, y \rangle. \text{if } x \text{ then (if } y \text{ then } U_{11}q \text{ else, } U_{10}q) \\ \text{else (if } y \text{ then } U_{01}q \text{ else, } U_{00}q)$$

where

$$U_{00} \hat{=} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad U_{01} \hat{=} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad U_{10} \hat{=} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad U_{11} \hat{=} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

Thus yielding

$$\triangleright \text{Teleportation} : (qubit \multimap bit \otimes bit) \otimes (bit \otimes bit \multimap qubit)$$

where

$$\text{Teleportation} = \text{let } \langle x, y \rangle = C_1 * \text{ in} \\ \text{let } f = C_2 x \text{ in} \\ \text{let } g = U y \text{ in } \langle f, g \rangle$$

Thus, the teleportation protocol creates two functions f and g , non duplicable because they depend on the state of the pair of entangled qubits x and y , and such that $(g \cdot f)(z) = z$ for an arbitrary qubit z , and $(f \cdot g)(x, y) = (x, y)$ for bits x and y . This pair of mutually inverse functions can only be used once because each of them contains an embedded qubit. Actually, they witness a *single-use isomorphism* between the (otherwise non isomorphic) types $qubit$ and $bit \otimes bit$.

Example [execution of the teleportation protocol]

In the sequel, consider the following abbreviations:

$$M_{p,p'} \hat{=} \text{let } f = C_2 p \text{ in let } g = U p' \text{ in } g(fp_0) \\ B_{p_1} \hat{=} \lambda q_1. \text{let } \langle p, p' \rangle = \text{CNOT} \langle q_1, p_1 \rangle \in \langle \text{ms}(Hp), \text{msp}' \rangle \\ U_{p_2} \hat{=} \lambda \langle x, y \rangle. \text{if } x \text{ then (if } y \text{ then } U_{11}p_2 \text{ else, } U_{10}p_2) \\ \text{else (if } y \text{ then } U_{01}p_2 \text{ else, } U_{00}p_2)$$

$$[\alpha|0\rangle + \beta|1\rangle, \text{let}\langle p, p'\rangle = C_1 * \text{ in let } f = C_2 p \text{ in let } g = U p' \text{ in } g(fp_0)]$$

$$\longrightarrow_1 [\alpha|0\rangle + \beta|1\rangle, \text{let}\langle p, p'\rangle = \text{CNOT}\langle H(\text{new } 0), \text{new } 0\rangle \text{ in } M_{p,p'}]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes |0\rangle, \text{let}\langle p, p'\rangle = \text{CNOT}\langle Hp1, \text{new } 0\rangle \text{ in } M_{p,p'}]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \text{let}\langle p, p'\rangle = \text{CNOT}\langle p1, \text{new } 0\rangle \text{ in } M_{p,p'}]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes |0\rangle, \text{let}\langle p, p'\rangle = \text{CNOT}\langle p1, p2\rangle \text{ in } M_{p,p'}]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), \text{let}\langle p, p'\rangle = \langle p1, p2\rangle \text{ in } M_{p,p'}]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), \text{let } f = C_2 p_1 \text{ in let } g = U p_2 \text{ in } g(fp_0)]$$

$$\longrightarrow_1^* [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), U_{p_2}(Bp_1, p_0)]$$

$$\longrightarrow_1 [(\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), U_{p_2}(\text{let}\langle p, p'\rangle = \text{CNOT}\langle p_0, p_1\rangle \text{ in } \langle \text{ms}(Hp), \text{ms } p'\rangle)]$$

$$\longrightarrow_1 [\frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|110\rangle + \beta|101\rangle), U_{p_2}(\text{let}\langle p, p'\rangle = \langle p_0, p_1\rangle \text{ in } \langle \text{ms}(Hp), \text{ms } p'\rangle)]$$

$$\longrightarrow_1 [\frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|110\rangle + \beta|101\rangle), U_{p_2}\langle \text{ms}(Hp_0), \text{ms } p_1\rangle]$$

$$\longrightarrow_1 [\frac{1}{2}(\alpha|000\rangle + \alpha|011\rangle + \alpha|100\rangle + \alpha|111\rangle + \beta|010\rangle + \beta|001\rangle + \beta|110\rangle + \beta|101\rangle), U_{p_2}\langle \text{msp}_0, \text{ms } p_1\rangle]$$

$$\left\{ \begin{array}{l} \longrightarrow_{\frac{1}{2}} [\frac{1}{\sqrt{2}}(\alpha|000\rangle + \alpha|011\rangle + \beta|010\rangle + \beta|001\rangle), U_{p_2}\langle 0, \text{msp}_1\rangle] \\ \longrightarrow_{\frac{1}{2}} [\frac{1}{\sqrt{2}}(\alpha|100\rangle + \alpha|111\rangle + \beta|110\rangle + \beta|101\rangle), U_{p_2}\langle 1, \text{msp}_1\rangle] \end{array} \right.$$

$$\left\{ \begin{array}{l} \longrightarrow_{\frac{1}{2}} [(\alpha|000\rangle + \beta|001\rangle) U_{p_2}\langle 0, 0\rangle] \longrightarrow_1^* [(\alpha|000\rangle + \beta|001\rangle) U_{00}p_2] \\ \longrightarrow_{\frac{1}{2}} [(\alpha|011\rangle + \beta|010\rangle) U_{p_2}\langle 0, 1\rangle] \longrightarrow_1^* [(\alpha|011\rangle + \beta|010\rangle) U_{01}p_2] \\ \longrightarrow_{\frac{1}{2}} [(\alpha|100\rangle + \beta|101\rangle) U_{p_2}\langle 1, 0\rangle] \longrightarrow_1^* [(\alpha|100\rangle + \beta|101\rangle) U_{10}p_2] \\ \longrightarrow_{\frac{1}{2}} [(\alpha|111\rangle + \beta|110\rangle) U_{p_2}\langle 1, 1\rangle] \longrightarrow_1^* [(\alpha|111\rangle + \beta|110\rangle) U_{11}p_2] \end{array} \right.$$

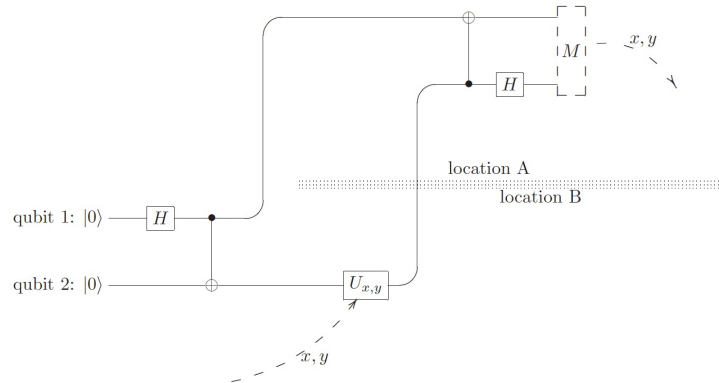
$$\left\{ \begin{array}{l} \longrightarrow_1 [(\alpha|000\rangle + \beta|001\rangle) p_2] = [|00\rangle \otimes (\alpha|0\rangle + \beta|1\rangle) p_2] \\ \longrightarrow_1 [(\alpha|010\rangle + \beta|011\rangle) p_2] = [|01\rangle \otimes (\alpha|0\rangle + \beta|1\rangle) p_2] \\ \longrightarrow_1 [(\alpha|100\rangle + \beta|101\rangle) p_2] = [|10\rangle \otimes (\alpha|0\rangle + \beta|1\rangle) p_2] \\ \longrightarrow_1 [(\alpha|110\rangle + \beta|111\rangle) p_2] = [|11\rangle \otimes (\alpha|0\rangle + \beta|1\rangle) p_2] \end{array} \right.$$

Exercise 5

Justify each step of the reduction above.

Exercise 6

Consider now the dense coding protocol depicted below:



Reduce the following quantum closure

$$[\] \rangle, \text{let} \langle p, p' \rangle = C_1 * \text{in let } f = C_2 p \text{ in let } g = U p' \text{ in } f \langle 0, 1 \rangle]]$$

Exercise 7

Reference [2] extends the calculus with

- a term for recursive function definition;
- the possibility to accommodate infinite data types in the language.

Read the paper and discuss typing and reduction for these new terms. Give examples.

References

- [1] Peter Selinger and Benoît Valiron. A lambda calculus for quantum computation with classical control. *Mathematical Structures in Computer Science*, 16(3):527–552, 2006.
- [2] Peter Selinger and Benoît Valiron. Quantum lambda calculus. In Simon Gay and Ian Mackie, editors, *Semantic Techniques in Quantum Computation*, pages 135–172. Cambridge University Press, 2009.