

## TP: Quantum Computation

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**Objectives:** The fundamental objectives of this work are the analysis, implementation and simulation of quantum algorithms, using the tools and techniques learned in the practical classes. Besides a Qiskit/Haskell script, a report detailing this practical work is required. It should preferably be in English and follow the structure of an article/experimental report.

Work description: The projects are individual. Each student may choose an algorithm from the list below, or propose one. Each work should contain (and will be evaluated on) the following elements:

- 1. **Introduction -** Each work should start by describing the problem addressed, the main idea behind the algorithm and any known quantum techniques/subroutines involved.
- 2. **Algorithm -** The algorithm should be described in clear terms with a mathematical description.
- 3. **Implementation** The work should provide a coded implementation of the algorithm, for at least a couple of distinct examples.
  - This section will be evaluated for code presentation and documentation;
  - Points will be awarded for implementation ease-of-use and scalability.
- 4. **Results and discussion -** The implementation should be simulated and its results discussed.
  - Are the results as expected? If not, point to possible faults in the implementation, algorithm or hardware limitations.
  - What future work may be developed from the implementation?

## Suggested topics: (possible source articles)

- 1. Quantum state preparation with universal gate decompositions (article)
- 2. Quantum Artificial Life in an IBM Quantum Computer (article)
- 3. Quantum circuit representation of Bayesian networks (article)
- 4. Towards Pricing Financial Derivatives with an IBM Quantum Computer (article)
- 5. Solving Sudoku game using a hybrid classical-quantum algorithm (article)
- 6. Exact Ising model simulation on a quantum computer(article)
- 7. Quantum fault tolerance in small experiments(article)
- 8. Simulating Chemistry Using Quantum Computers(article)
- 9. Option Pricing using Quantum Computers(article)