# **Quantum Computation**

(Lecture 3)

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### **Quantum Computing Course Unit**

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## Quantum algorithms

The use of superposition as a basic quantum resource was been essential for all algorithms studied until now, illustrating

- the phase push-up technique (Deutsch-Joza)
- the phase amplification technique (Grover)

Superposition introduces 'quantum parallelism', whose miracle is, to a great extent, only apparent.

Actually, the result of the calculation is not  $2^n$  evaluations of f: those evaluations characterize the form of the state that describes the output of the computation.

## Quantum algorithms

### What works indeed?

- What remains is the fact that the random selection of the x, for which f(x) can be learned, is made only after the computation has been carried out.
- Note that asserting that the selection was made before the computation corresponds to look at a superposition as merely a probabilistic phenomenon (i.e. the qubit described by a superposition is actually in one or the other of the basis states).
- Further computation makes possible to extract useful information about relations between several different values of *x*, which a classical computer could get only by making several independent evaluations.

## Quantum algorithms

### What works indeed?

- The price to be paid is the loss of the possibility of learning the actual value f(x) for any individual x cf Heisenberg uncertainty principle.
- cf the mistaken view that the quantum state encodes a property inherent in the qubits: it rather encodes only the possibilities available for the extraction of information from them.

### Two further algorithms

- 1. Bernstein-Vazirani algorithm
- 2. Simon's algorithm, linking to the next lecture on quantum Fourier transform and the hidden subgroup problem.

## The Bernstein-Vazirani algorithm

### The problem

Let *w* be an unknown non-negative integer less than  $2^n$  and consider a function  $f(x) = w \cdot x$ , where

$$w \cdot x = w_1 x_1 \oplus w_2 x_2 \oplus \cdots \oplus w_n x_n$$

i.e. the bitwise product of x and z, modulo 2. Note that addition modulo 2 corresponds to  $\oplus$  (xor).

How many times one has to call f to determine the value of the integer w?

- Classically, *n* times: the *n* values  $w \cdot 2^m$ , for  $0 \le m < n$ .
- In a quantum computer a single invocation is enough, regardless of the number *n* of bits.

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## The Bernstein-Vazirani algorithm

Prepare the single qubit output register as H|1⟩ since oracle U<sub>f</sub> applied to |x⟩<sub>n</sub>|y⟩<sub>1</sub> flips the value y of the output register iff f(x) = 1. Thus,

$$U_{f} |x\rangle_{n} \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = (-1)^{f(x)} |x\rangle_{n} \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

converting a bit flip to an overall change of sign.

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## The Bernstein-Vazirani algorithm

Superposition

$$\begin{aligned} H^{\otimes n} |x\rangle_n &= \frac{1}{\sqrt{2^n}} \sum_{y_n=0}^1 \cdots \sum_{y_1=0}^1 (-1)^{\sum_{j=1}^n x_j y_j} |y_n\rangle \cdots |y_1\rangle \\ &= \frac{1}{\sqrt{2^n}} \sum_{y=0}^{2n-1} (-1)^{x \cdot y} |y\rangle_n \end{aligned}$$

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$$H|x
angle_1 = rac{1}{\sqrt{2}}(|0
angle + (-1)^x|1
angle) = rac{1}{\sqrt{2}}\sum_{y=0}^1 (-1)^{xy}|y
angle$$

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## The Bernstein-Vazirani algorithm

Putting everything together,

$$\begin{aligned} (H^{\otimes n} \otimes I) U_f(H^{\otimes n} \otimes H) &|0\rangle_n |1\rangle_1 \\ &= (H^{\otimes n} \otimes I) U_f\left(\frac{1}{\sqrt{2^n}} \sum_{x=1}^{2^n} |x\rangle\right) \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \\ &= \frac{1}{\sqrt{2^n}} \left(H^{\otimes n} \sum_{x=1}^{2^n} (-1)^{f(x)} |x\rangle\right) \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \\ &= \frac{1}{2^n} \sum_{x=1}^{2^n} \sum_{y=1}^{2^n} (-1)^{f(x)+x \cdot y} |y\rangle \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \\ &= |w\rangle_n |1\rangle_1 \end{aligned}$$

because

$$\sum_{x=1}^{2^{n}} (-1)^{w \cdot x} (-1)^{y \cdot x} = \prod_{j=1}^{n} \sum_{x_{j}=0}^{1} (-1)^{(w_{j}+y_{j})x_{j}}$$

# The Bernstein-Vazirani algorithm: another explanation

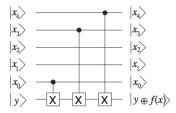
Some oracles can be implemented by simple circuits.

- In this case the action of  $U_f$  on the computational basis is to flip the 1 qubit output register once, whenever a bit of x and the corresponding bit of w are both 1.
- Put one CNOT for each nonzero bit of *w*, controlled by the qubit representing the corresponding bit of *x*.
- Their combined effect on every computational basis state is precisely that of *U*<sub>f</sub>.

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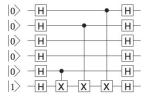
The Bernstein-Vazirani algorithm: another explanation

### Example of the encoding for w = 11001



# The Bernstein-Vazirani algorithm: another explanation

### Enveloping $U_f$ into the algorithm



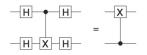
The effect is to convert every CNOTgate in the equivalent representation of  $U_f$  from  $C_{ij}$  to

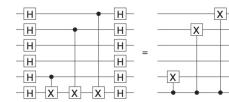
$$C_{ji} = (H_i H_j) C_{ij} (H_i H_j)$$

reversing the target and control qubits.

# The Bernstein-Vazirani algorithm: another explanation

Actually,





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# The Bernstein-Vazirani algorithm: another explanation

### Thus

- After the reversal, the output register controls every one of the CNOT gates, and since the state of the output register is  $|1\rangle$ , every one of the NOT operators acts.
- That action flips just those qubits of the input register for which the corresponding bit of *w* is 1.
- Since the input register starts in the state  $|0\rangle_n$ , this changes the state of each qubit of the input to  $|1\rangle$ , iff it corresponds to a nonzero bit of w.
- Thus, in the end, the state of the input register changes from  $|0\rangle_n$  to  $|w\rangle_n$ .

## Simon's algorithm

The problem Let  $f: 2^n \longrightarrow 2^n$  be such that for some  $s \in 2^n$ ,

$$f(x) = f(y)$$
 iff  $x \oplus y \in \{0, s\}$ .

Find s.

Equivalent formulation as a period-finding problem Determine the period s of a function f periodic under  $\oplus$ :

$$f(x \oplus s) = f(x)$$

Note that f is bijective if s = 0 (because  $x \oplus y = 0$  iff x = y), and two-to-one otherwise (because, for a given s there is only a pair of values x, y such that  $x \oplus y = s$ ).

## Simon's algorithm, classically

Compute f for sequence of values until finding a value  $x_j$  such that  $f(x_j) = f(x_i)$  for a previous  $x_i$ . Then

$$s = x_j \oplus x_i$$

- At any previous stage, if this procedure has picked *m* different values of *x*, then one concludes that s ≠ x<sub>i</sub> ⊕ x<sub>i</sub> for all such values.
- Thus, at most

$$\frac{1}{2}m(m-1)$$

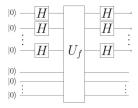
possible values for s have been discarded (vs  $2^n - 1$  possible values for s).

 The procedure is unlike to succeed until *m* becomes of the order of √2<sup>n</sup> — the execution time grows exponentially with the number of bits *n*.

Simon's algorithm

## Going quantum: intuition

### The circuit



where

$$U_f = |x\rangle |c\rangle \mapsto |x\rangle |c \oplus f(x)\rangle$$

By repeating the activation of the circuit 'enough' times, find n-1linearly independent *n*-bit strings  $w_1w_2...w_n$  such that, for each *i*,  $w_i \oplus s = 0$ , obtaining n-1 linear equations in *n* unknowns (corresponding to the bits of *s*). Solve the system to find *s*.

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## Basic insight: the effect of $H^{\otimes n}$

Recall

$$H|x
angle = rac{1}{\sqrt{2}}\sum_{z\in 2}(-1)^{xz}|z
angle$$

which extends to a *n*-qubit as follows

$$\begin{split} H^{\otimes n} |x\rangle &= H|x_1\rangle H|x_2\rangle \cdots H|x_n\rangle \\ &= \frac{1}{\sqrt{2}} \sum_{z_1 \in 2^n} (-1)^{x_1 z_1} |z_1\rangle + \frac{1}{\sqrt{2}} \sum_{z_2 \in 2^n} (-1)^{x_2 z_2} |z\rangle \cdots \frac{1}{\sqrt{2}} \sum_{z_n \in 2^n} (-1)^{x_n z_n} |z_n\rangle \\ &= \frac{1}{\sqrt{2^n}} \sum_{z_1, z_2, \cdots, z_n \in 2^n} (-1)^{x_1 z_1 + x_2 z_2 + \cdots + x_n z_n} |z_1 z_2 \cdots z_n\rangle \\ &= \frac{1}{\sqrt{2^n}} \sum_{z \in 2^n} (-1)^{x \cdot z} |z\rangle \end{split}$$

## Basic insight: the effect of $H^{\otimes n}$

Consider now a particular case: applying  $H^{\otimes n}$  to a superposition of two basis states, e.g.  $|0\rangle$  and  $|s\rangle$ :

$$\begin{aligned} H^{\otimes n}\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|s\rangle\right) &= \frac{1}{\sqrt{2^{n+1}}}\sum_{z\in 2^n}|z\rangle + \frac{1}{\sqrt{2^{n+1}}}\sum_{z\in 2^n}(-1)^{s\cdot z}|z\rangle \\ &= \frac{1}{\sqrt{2^{n+1}}}\sum_{z\in 2^n}((1+(-1)^{s\cdot z})|z\rangle \end{aligned}$$

s.z = 1 ⇒ basis state |z⟩ vanishes (because 1 + (-1)<sup>1</sup> = 0)
 s.z = 0 ⇒: basis state |z⟩ is kept with amplitude <sup>2</sup>/<sub>√2<sup>n+1</sup></sub> = <sup>1</sup>/<sub>√2<sup>n-1</sup></sub>

### Basic insight: the effect of $H^{\otimes n}$

$$\begin{aligned} H^{\otimes n}\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|s\rangle\right) &= \frac{1}{\sqrt{2^{n-1}}}\sum_{z\in\{x\in 2^n\mid s\cdot z=0\}}|z\rangle \\ &= \frac{1}{\sqrt{2^{n-1}}}\sum_{z\in S^{\perp}}|z\rangle \end{aligned}$$

 $S^{\perp}$ , for  $S = \{0, s\}$  is the orthogonal complement of subspace S, with  $\dim(S^{\perp}) = n - 1$  (because  $\dim(S) = 1$ , as S is the subspace generated by s).

Recall that for a subspace F of V,  $F^{\perp} = \{v \in V \mid \forall_{x \in F}, x.v = 0\}$ 

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### Basic insight: the effect of $H^{\otimes n}$

#### Similarly,

$$\begin{split} H^{\otimes n} \left( \frac{1}{\sqrt{2}} |\mathbf{x}\rangle + \frac{1}{\sqrt{2}} |\mathbf{y}\rangle \right) &= \frac{1}{\sqrt{2^{n+1}}} \sum_{z \in 2^n} (-1)^{\mathbf{x} \cdot z} |z\rangle + \frac{1}{\sqrt{2^{n+1}}} \sum_{z \in 2^n} (-1)^{\mathbf{y} \cdot z} |z\rangle \\ &= \frac{1}{\sqrt{2^{n+1}}} \sum_{z \in 2^n} \underbrace{((-1)^{\mathbf{x} \cdot z} + (-1)^{\mathbf{y} \cdot z})}_{(\star)} |z\rangle \\ &= \frac{1}{\sqrt{2^{n+1}}} \sum_{z \in (\mathbf{x} \oplus \mathbf{y})^{\perp}} (-1)^{\mathbf{x} \cdot z} |z\rangle \end{split}$$

because expression ( $\star$ ) yields 0 whenever  $x \oplus y = 1$ .

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## The algorithm

1. Prepare the initial state 
$$rac{1}{\sqrt{2^n}}\sum_{x\in 2^n}|x
angle|0
angle$$
 and make  $i:=1$ 

2. Apply the oracle  $U_f$  to obtain the state

$$rac{1}{\sqrt{2^n}}\sum_{2^n}|x
angle|f(x)
angle$$

which can be re-written as

$$\frac{1}{\sqrt{2^{n-1}}}\sum_{x\in I}\frac{1}{\sqrt{2}}(|x\rangle+|x\oplus s\rangle)|f(x)\rangle$$

because  $2^n$  can be partitioned into  $2^{n-1}$  sets of strings  $\{x, x \oplus s\}$ . Set *I* is composed of one representative of each such set.

## The algorithm

Technically each pair of strings is a coset of the subgroup  $S = \{0, s\}$ .

#### Recall: coset

The coset of a subgroup S of a group (G, .) wrt  $g \in G$  is

$$gS = \{g.s \mid s \in S\}$$

In this case the vector space  $Z_2^n$ , whose elements are *n*-tuples over 2, with dimension *n*, forms a group  $(Z_2^n, \oplus)$ , thus,

$$xS = \{x \oplus 0, x \oplus s\}$$

#### Question

Why are there only  $2^{n-1}$  cosets for this group?

# The algorithm

- 3. Apply  $H^{\otimes n}$  to the first register yielding a uniform superposition of elements of  $S^{\perp}$ .
- 4. Measure the first register and record the value observed  $w_i$ , which is a randomly selected element of  $S^{\perp}$ .
- 5. If the dimension of the span of  $\{w_1, w_2, \dots, w_i\}$  is less than n-1, increment *i* and to go step 2; else proceed.
- 6. Then

$$\mathsf{span}\{w_1, w_2, \cdots, w_i\} = S^{\perp}$$

Thus, s will be the unique non-zero solution of

Ws = 0

where W is the matrix whose line *i* corresponds to vector  $w_i$ . Compute this system of linear equations to find *s* by Gaussian elimination (in time polynomial to *n*).

### Can we do better?

### Complexity

The expected number of evaluations of f in the execution of the algorithm is less than n

Simons's algorithm computes a solution in polynomial expected running time. Can we obtain a polynomial worst-case running time?

There is a basic result on analysing probabilistic algorithms stating that any algorithm that terminates with an expected number of queries equal to *n* will terminate after at most 3n queries, with probability at least  $\frac{2}{3}$ .

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## The revised algorithm

- 5. If  $i \leq 3n$  increment *i* and to go step 2; else proceed.
- 6. Solve

#### Ws = 0

Compute this system of linear equations and let  $s_1, s_2, \dots s_n$  be the generators of the solution space.

7. If the solution space has dimension 1, spanned by  $s_1$ , output  $s = s_1$ , else fail.

This solves Simon's problem with probability  $\frac{2}{3}$  using 3n evaluations of f.

## The theorem underneath "zero-error" solutions

Let  $E(X) = \sum_{x \in D} x Pr(X = x)$  be the expected value of a discrete random variable X over a countable domain S and taking non-negative values. Then, for any constant c,

$$Pr(X \ge c E(X)) \le \frac{1}{3}$$

#### Proof

Let W be a random variable st 
$$W = \begin{cases} 0 & \Leftarrow 0 \le X < cE(X) \\ cE(X) & \Leftarrow X \ge cE(X) \end{cases}$$
 Since  $X \ge W$ ,

 $E(X) \ge E(W) = 0Pr(Y = 0) + cE(X)Pr(W = 1) = cE(X)Pr(X \ge cE(X))$ 

## Generalised Simon's algorithm

The problem Let  $f: 2^n \longrightarrow X$ , for some X finite, be such that,

f(x) = f(y) iff  $x-y \in S$ , for some subspace  $S \leq Z_2^n$ , of dimension mFind a basis  $s_1, s_2, \dots s_m$  for S.

## Generalised Simon's algorithm

- If S = {0, x<sub>1</sub>, · · · , x<sub>2<sup>m</sup>-1</sub>} is a subspace of dimension m of Z<sub>2</sub><sup>n</sup>, 2<sup>n</sup> can be decomposed into 2<sup>n-m</sup> cosets of the form y, y ⊕ x<sub>1</sub>, y ⊕ x<sub>2</sub>, · · · , y ⊕ x<sub>2<sup>m</sup>-1</sub> (abbreviated to y + S)
- Step 3 yields

$$\sum_{x\in 2^n} |x
angle |f(x)
angle \ = \ rac{1}{\sqrt{2^{n-m}}} \sum_{y\in I} |y+S
angle |f(x)
angle$$

where I be a subset of  $2^n$  consisting of one representative of each  $2^{n-m}$  disjoint cosets, and

$$|y+S
angle = \sum_{s\in S} \frac{1}{\sqrt{2^m}} |f(x)
angle$$

# Generalised Simon's algorithm

- In step 4 the first register is left in a state of the form  $|y + S\rangle$  for a random y.
- After applying the Hadamard transformation, the first register contains a uniform superposition of elements of  $S^{\perp}$  and its measurement yields a value  $w_i$  sampled uniformly at random from  $S^{\perp}$ .

leading to the revised algorithm:

- 5. If the dimension of the span of  $\{w_1, w_2, \dots, w_i\}$  is less than n m, increment *i* and to go step 2; else proceed.
- 6. Compute the system of linear equations

#### W s = 0

and let  $s_1, s_2, \dots, s_3$  be the generators of the solution space. They form the envisaged basis.

## The hidden subgroup problem

The group S is often called the hidden subgroup.

Simon's algorithm is an instance of a much general scheme, leading to exponential advantage, that will be studied next.