

# **Exercises 2** : Interaction and Concurrency

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#### Exercise II.1

Let  $A(a) \triangleq a.A$  and  $B(b) \triangleq \overline{b}.B$ . Compute the first derivatives of the following processes:

- 1. A + B
- 2.  $A + B\langle a \rangle$
- 3.  $A \mid B$
- 4.  $A \mid B\langle a \rangle$
- 5.  $(A \mid B)[a/b]$
- 6.  $(A \mid B\langle a \rangle) \setminus_{\{a\}}$

## Exercise II.2

Let  $A(a, b, c, d) \triangleq \overline{a}.b.A + \overline{c}.d.A$ . Draw the transition graphs of the following processes

1. A

2.  $A \setminus \{a\}$ 

### Exercise II.3

Consider the following description of a two-position *buffer* with acknowledgements. Note the process is built from copies of a 1-position *buffer* also with acknowledgements: it acknowledges in  $\overline{r}$  the reception of a message and waits in *t* the confirmation that a message sent was arrived to its destination.

$$\begin{split} Bs \triangleq&= (B(in,mo,mi,r) \mid B(mo,out,t,mi)) \backslash_{\{mo,mi\}} \\ B(in,out,t,r) \triangleq in.\overline{out}.t.\overline{r}.B \end{split}$$

- 1. Draw the synchronisation graph of *Bs*.
- 2. Check whether the behaviour of *Bs* is the intended one (drawing, for this purpose, the corresponding transition graph)
- 3. Find a solution to the problem detected (if any) and draw the corresponding transition graph.
- 4. Explain how the specification given (or your new solution) can be adapted to describe *buffers* with an arbitrary, but fixed number of positions.

## Exercise II.4

Consider the following description of a 1-position bidirectional buffer, i.e. able to transmit and receive messages in any direction.

 $BT(in_1, in_2, out_1, out_2) \triangleq in_1(x).\overline{out_1}\langle x \rangle.BT + in_2(x).\overline{out_2}\langle x \rangle.BT$ 

- 1. Specify a 2-position bidirectional buffer by parallel composition of two instances of process BT.
- 2. Draw its synchronisation diagram and the transition graph.

# Exercise II.5

Consider the following specification of a control system for a crossing between a road and a railway. Events *car* and *train* modelled, respectively, a car or a train approaching the cross. Actions *up* e *dw* stand for the opening and closing of the protection bar to prevent cars to cross. Similarly, *green* and *red* model the semaphore for trains. Finally, events *ccross* and *tcross* come from sensors which register the actual cross of a car or a train, respectivelyy.

 $\begin{aligned} Road &\triangleq car.up.\overline{ccross.dw}.Road\\ Rail &\triangleq train.green.\overline{tcross.red}.Rail\\ Signal &\triangleq \overline{green}.red.Signal + \overline{up}.dw.Signal \end{aligned}$ 

 $C \ \triangleq (Road \mid Rail \mid Signal) \backslash_{\{green, red, up, dw\}}$ 

- 1. Explain the behaviour of this process and sketch its synchronisation diagram.
- 2. Compute the transition graph corresponding to process  ${\cal C}$

## Exercise II.6

An *n*-trigger, for n > 1, is used in electronic voting to detect that a fixed number of votes have been received along its n input ports, numbered from  $a_1$  to  $a_n$ . As soon votes have been received in half of the input ports a signal is sent through its output port  $\overline{s}$  and the process terminates. Each port  $a_i$  receives only a single input. Inputs, however, may arrive in any order to the different ports.

- 1. Specify a 3-trigger.
- 2. Specify a *n*-trigger, for *n* arbitrary.

### Exercise II.7

Draw the transition graph of  $T \triangleq a.(b.\mathbf{0} \mid T)$ ?