Process Algebra

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Interaction & Concurrency Course Unit (Lcc)

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Actions & processes

Action

- elementary unit of behaviour that can execute itself atomically in time (no duration), after which it terminates successfully
- is a latency for interaction

$$\alpha ::= \tau \mid a \mid \alpha \mid \alpha$$

- $a \mid b \mid \cdots \mid z$ represent a collection of actions that occur at the same time instant
- $oldsymbol{ au}$ is the empty action, which contains no actions and as such cannot be observed
- $\langle N, |, \tau \rangle$ forms a monoid

Actions & processes

Process

is a description of how the interaction capacities of a system evolve, *i.e.*, its behaviour for example,

$$E \stackrel{\frown}{=} a.b + a.E$$

analogy: regular expressions vs finite automata

The framework

Process

... abstract representation of a system's behaviour

Algebra

... a mathematical structure satisfying a particular set of axioms

Process Algebra

... a framework for the specification and manipulation of process terms as induced by a collection of operator symbols, encompassing an operational and an axiomatic theory

The framework

Transition systems operational representation of system's behaviour through labelled graphs

Behavioural equivalences to distinguished states in transition systems

Process terms algebraic representation of transition systems (for the purpose of mathematical reasoning)

Structural operational semantics inductive proof rules to provide each process term with its intended transition system

Equational theory Axiomatic theory of processes, expressed in an equational logic on process terms, that is sound and complete wrt bisimilarity.

Instantiating the framework

CCS: a prototypical process algebra

- Calculus of Communicating Systems [Milner, 1980]
- Actions:

Act ::=
$$a \mid \overline{a} \mid \tau$$

for $a \in N$, N denoting a set of names

- Processes:
 - No sequential composition: but action prefix a.
 - No distinction between termination and deadlock (why?)
 - Communication by binary handshake (of complementary actions)

Examples

Buffers

```
1-position buffer: A(in, out) = in.\overline{out}.0
```

... non terminating: $B(in, out) = in.\overline{out}.B$

... with two output ports: $C(in, o_1, o_2) = in.(\overline{o_1}.C + \overline{o_2}.C)$

... non deterministic: $D(in, o_1, o_2) = in.\overline{o_1}.D + in.\overline{o_2}.D$

... with parameters: $B(in, out) = in(x).\overline{out}\langle x \rangle.B$

Examples

n-position buffers

1-position buffer:

$$S \cong (B\langle in, m \rangle \mid B\langle m, out \rangle) \setminus_{\{m\}}$$

n-position buffer:

$$Bn \, \widehat{=} \ (B\langle in, m_1 \rangle \mid B\langle m_1, m_2 \rangle \mid \dots \mid B\langle m_{n-1}, out \rangle) \setminus_{\{m_i \mid i < n\}}$$

Examples

mutual exclusion

$$P_i = \overline{get.c_i.\overline{put.P_i}}$$

$$S \widehat{=} (Sem \mid (|_{i \in I} P_i)) \setminus_{\{get, put\}}$$

The set \mathbb{P} of processes is the set of all terms generated by the following BNF:

$$E ::= A(x_1,...,x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid E \setminus_K$$

for $a \in Act$ and $K \subseteq L$

Abbreviatures

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$
$$\mathbf{0} \stackrel{\text{abv}}{=} \sum_{i \in A} E_i$$

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Process declaration

$$A(\vec{x}) \stackrel{\frown}{=} E_A$$

with $fn(E_A) \subseteq \vec{x}$ (where fn(P) is the set of free variables of P).

• used as, e.g., $A(a,b,c) = a.b.0 + c.A\langle d,e,f\rangle$

Process declaration: fixed point expression

$$\underline{fix}(X = E_X)$$

- syntactic substitution over \mathbb{P} , *cf.*
 - $\{c/b\}$ a.b.0

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Two-level semantics

- arquitectural, expresses a notion of similar assembly configurations and is expressed through a structural congruence relation;
- behavioural given by transition rules which express how system's components interact

Structural congruence

 \equiv over $\mathbb P$ is given by the closure of the following conditions:

- for all $A(\vec{x}) = E_A$, $A(\vec{y}) \equiv \{\vec{y}/\vec{x}\} E_A$, (i.e., folding/unfolding preserve \equiv)
- α -conversion (*i.e.*, replacement of bounded variables).
- both | and + originate, with 0, Abelian monoids
- forall $a \notin fn(P) \ (P \mid Q) \setminus_{\{a\}} \equiv P \mid Q \setminus_{\{a\}}$
- $\mathbf{0}\setminus_{\{a\}} \equiv \mathbf{0}$

$$\frac{}{a.p \longrightarrow p} \, (\textit{prefix})$$

$$\frac{\{\vec{k}/\vec{x}\}\,p_A \stackrel{a}{\longrightarrow} p'}{A(\vec{k}) \stackrel{a}{\longrightarrow} p'} (ident) \ (if \ A(\vec{x}) \widehat{=} \ p_A)$$

$$\frac{p \xrightarrow{a} p'}{p+q \xrightarrow{a} p'} (sum-I) \qquad \frac{q \xrightarrow{a} q'}{p+q \xrightarrow{a} q'} (sum-r)$$

$$\frac{p \xrightarrow{a} p'}{p \mid q \xrightarrow{a} p' \mid q} (par - I) \qquad \frac{q \xrightarrow{a} q'}{p \mid q \xrightarrow{a} p \mid q'} (par - r)$$

$$\frac{p \xrightarrow{a} p'}{p \mid q \xrightarrow{\tau} p' \mid q'} (react)$$

$$\frac{p \xrightarrow{a} p'}{p \setminus \{k\}} \xrightarrow{a} p' \setminus \{k\}} (res) \quad (if a \notin \{k, \overline{k}\})$$

Compatibility

Lemma

Structural congruence preserves transitions:

if $p \stackrel{a}{\longrightarrow} p'$ and $p \equiv q$ there exists a process q' such that $q \stackrel{a}{\longrightarrow} q'$ and $p' \equiv q'$.

These rules define a LTS

$$\{\stackrel{a}{\longrightarrow}\subseteq \mathbb{P}\times\mathbb{P}\mid a\in Act\}$$

Relation $\stackrel{a}{\longrightarrow}$ is defined inductively over process structure entailing a semantic description which is

Structural *i.e.*, each process shape (defined by the most external combinator) has a type of transitions

Modular *i.e.*, a process trasition is defined from transitions in its sup-processes

Complete i.e., all possible transitions are infered from these rules

static vs dynamic combinators

Graphical representations

Synchronization diagram

- represent interfaces of processes
- static combinators are an algebra of synchronization diagrams

Transition graph

- derivative, n-derivative, transition tree
- folds into a transition graph

Graphical representations

Synchronization diagram

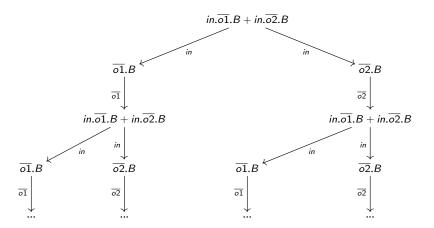
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Transition graph

- derivative, *n*-derivative, transition tree
- folds into a transition graph

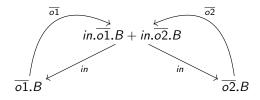
Transition tree

$$B = in.\overline{o1}.B + in.\overline{o2}.B$$



Transition graph

$$B = in.\overline{o1}.B + in.\overline{o2}.B$$



compare with $B' = in.(\overline{o1}.B' + \overline{o2}.B')$

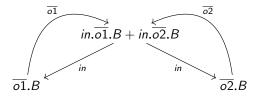
$$in.(\overline{o1}.B' + \overline{o2}.B')$$

$$\overline{o1} \qquad in \qquad \overline{o2}.B'$$

$$\overline{o1}.B' + \overline{o2}.B'$$

Transition graph

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Data parameters

Language $\mathbb P$ is extended to $\mathbb P_V$ over a data universe V, a set V_e of expressions over V and a evaluation $Val: V_e \to V$

Example

$$B \stackrel{\frown}{=} in(x).B'_{x}$$

 $B'_{v} \stackrel{\frown}{=} \overline{out}\langle v \rangle.B$

- Two prefix forms: a(x).E and $\overline{a}\langle e \rangle.E$ (actions as ports)
- Data parameters: $A_S(x_1,...,x_n) = E_A$, with $S \in V$ and each $x_i \in L$
- Conditional combinator: if b then P_1 if b then P_1 else P_2

Clearly

if b then
$$P_1$$
 else $P_2 \stackrel{\text{abv}}{=} (if \ b \ then \ P_1) + (if \ \neg b \ then \ P_2)$

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- Two prefix forms: a(x).E and $\overline{a}\langle e\rangle.E$ (actions as ports)
- Data parameters: $A_S(x_1,...,x_n) = E_A$, with $S \in V$ and each $x_i \in L$
- Conditional combinator: if b then P, if b then P_1 else P_2

Clearly

if b then
$$P_1$$
 else $P_2 \stackrel{\text{abv}}{=} (if \ b \ then \ P_1) + (if \ \neg b \ then \ P_2)$

Data parameters

Additional semantic rules

$$\frac{1}{a(x).E \xrightarrow{a(v)} \{v/x\}E} (prefix_i) \quad \text{for } v \in V$$

$$\frac{1}{\overline{a}\langle e \rangle.E \xrightarrow{\overline{a}\langle v \rangle} E} (prefix_o) \quad \text{for } Val(e) = v$$

$$\frac{E_1 \xrightarrow{a} E'}{if \ b \ then \ E_1 \ else \ E_2 \xrightarrow{a} E'} (if_1) \quad \text{for } Val(b) = true$$

$$\frac{E_2 \xrightarrow{a} E'}{if \ b \ then \ E_1 \ else \ E_2 \xrightarrow{a} E'} (if_2) \quad \text{for } Val(b) = false$$

Back to ℙ

Encoding in the basic language: $T(\): \mathbb{P}_V \longrightarrow \mathbb{P}$

$$T(a(x).E) = \sum_{v \in V} a_v . T(\{v/x\}E)$$

$$T(\overline{a}\langle e \rangle . E) = \overline{a}_e . T(E)$$

$$T(\sum_{i \in I} E_i) = \sum_{i \in I} T(E_i)$$

$$T(E \mid F) = T(E) \mid T(F)$$

$$T(E \setminus K) = T(E) \setminus \{a_v \mid a \in K, v \in V\}$$

and

$$T(if \ b \ then \ E) = \begin{cases} T(E) & \text{if } Val(b) = true \\ 0 & \text{if } Val(b) = false \end{cases}$$

EX1: Canonical concurrent form

$$P \widehat{=} (E_1 \mid E_2 \mid ... \mid E_n) \setminus_K$$

The chance machine

$$\begin{split} IO & \triangleq m.\overline{bank}.(lost.\overline{loss}.IO + rel(x).\overline{win}\langle x \rangle.IO) \\ B_n & \triangleq bank.\overline{max}\langle n+1 \rangle.left(x).B_x \\ Dc & \triangleq max(z).(\overline{lost}.\overline{left}\langle z \rangle.Dc + \sum_{1 \leq x \leq z} \overline{rel}\langle x \rangle.\overline{left}\langle z-x \rangle.Dc) \end{split}$$

$$M_n = (IO \mid B_n \mid Dc) \setminus \{bank, max, left, lost, rel\}$$

EX2: Sequential patterns

- 1. List all states (configurations of variable assignments)
- 2. Define an order to capture systems's evolution
- 3. Specify an expression in $\ensuremath{\mathbb{P}}$ to define it

A 3-bit converter

$$A \stackrel{\frown}{=} rq.B$$
 $B \stackrel{\frown}{=} out0.C + out1.\overline{odd}.A$
 $C \stackrel{\frown}{=} out0.D + out1.\overline{even}.A$
 $D \stackrel{\frown}{=} out0.\overline{zero}.A + out1.\overline{even}.A$

Processes are 'prototypical' transition systems

... hence all definitions apply:

$E \sim F$

- Processes E, F are bisimilar if there exist a bisimulation S st $\{\langle E, F \rangle\} \in S$.
- A binary relation S in \mathbb{P} is a (strict) bisimulation iff, whenever $(E,F) \in S$ and $a \in Act$,

i)
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in S$$

ii)
$$F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in S$$

I.e.,

$$\sim = \bigcup \{ S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a (strict) bisimulation} \}$$

Processes are 'prototipycal' transition systems

Example: $S \sim M$

$$T \stackrel{\frown}{=} i.\overline{k}.T$$

 $R \stackrel{\frown}{=} k.j.R$
 $S \stackrel{\frown}{=} (T \mid R) \setminus_{\{k\}}$

$$M = i.\tau.N$$

 $N = j.i.\tau.N + i.j.\tau.N$

through bisimulation

$$R = \{\langle S, M \rangle \rangle, \langle (\overline{k}.T \mid R) \setminus_{\{k\}}, \tau.N \rangle, \langle (T \mid j.R) \setminus_{\{k\}}, N \rangle, \\ \langle (\overline{k}.T \mid j.R) \setminus_{\{k\}}, j.\tau.N \rangle \}$$

Example: Semaphores

A semaphore

n-semaphores

$$Sem_n \cong Sem_{n,0}$$

 $Sem_{n,0} \cong get.Sem_{n,1}$
 $Sem_{n,i} \cong get.Sem_{n,i+1} + put.Sem_{n,i-1}$
(for $0 < i < n$)
 $Sem_{n,n} \cong put.Sem_{n,n-1}$

 Sem_n can also be implemented by the parallel composition of n Sem_n processes:

$$Sem^n \cong Sem \mid Sem \mid ... \mid Sem$$

Example: Semaphores

A semaphore

n-semaphores

$$Sem_n \, \widehat{=} \, Sem_{n,0}$$

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 $(\text{for } 0 < i < n)$
 $Sem_{n,n} \, \widehat{=} \, put.Sem_{n,n-1}$

 Sem_n can also be implemented by the parallel composition of n Sem processes:

$$Sem^n \widehat{=} Sem \mid Sem \mid ... \mid Sem$$

is a bisimulation.

Example: Semaphores

```
Is Sem_n \sim Sem^n?

For n = 2:
 \{ \langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle \}
```

but can we get rid of structurally congruent pairs?

is a bisimulation.

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```
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• but can we get rid of structurally congruent pairs?

Bisimulation up to \equiv

Definition

A binary relation S in \mathbb{P} is a (strict) bisimulation up to \equiv iff, whenever $(E,F)\in S$ and $a\in Act$,

i)
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in \Xi \cdot S \cdot \Xi$$

ii)
$$F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in \equiv \cdot S \cdot \equiv$$

Lemma

If S is a (strict) bisimulation up to \equiv , then $S \subseteq \neg$

• To prove $Sem_n \sim Sem^n$ a bisimulation will contain 2^n pairs, while a bisimulation up to \equiv only requires n+1 pairs.

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A ~-calculus

Lemma

$$E \equiv F \Rightarrow E \sim F$$

• proof idea: show that $\{(E+E,E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$ is a bisimulation

Lemma

$$(E \setminus_{K}) \setminus_{K'} \sim E \setminus_{(K \cup K')}$$

$$E \setminus_{K} \sim E \qquad \text{if } \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset$$

$$(E \mid F) \setminus_{K} \sim E \setminus_{K} \mid F \setminus_{K} \qquad \text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset$$

• proof idea: discuss whether *S* is a bisimulation:

$$S = \{(E \setminus K, E) \mid E \in \mathbb{P} \wedge \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset\}$$

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Lemma

$$\begin{split} (E \backslash_{K}) \backslash_{K'} &\sim E \backslash_{(K \cup K')} \\ E \backslash_{K} &\sim E & \text{if } \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset \\ (E \mid F) \backslash_{K} &\sim E \backslash_{K} \mid F \backslash_{K} & \text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset \end{split}$$

• proof idea: discuss whether *S* is a bisimulation:

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∼ is a congruence

congruence is the name of modularity in Mathematics

process combinators preserve ~

Lemma

Assume $E \sim F$. Then,

$$a.E \sim a.F$$

 $E + P \sim F + P$
 $E \mid P \sim F \mid P$
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recursive definition preserves ~

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~ is a congruence

First ~ is extended to processes with variables:

$$E \sim F \equiv \forall_{\tilde{P}}. E[\tilde{P}/\tilde{X}] \sim F[\tilde{P}/\tilde{X}]$$

Then prove:

Lemma

- i) $\tilde{P} = \tilde{E} \implies \tilde{P} \sim \tilde{E}$ where \tilde{E} is a family of process expressions and \tilde{P} a family of process identifiers.
- ii) Let $\tilde{E} \sim \tilde{F}$, where \tilde{E} and \tilde{F} are families of recursive process expressions over a family of process variables \tilde{X} , and define:

$$\tilde{A} \widehat{=} \ \tilde{E}[\tilde{A}/\tilde{X}]$$
 and $\tilde{B} \widehat{=} \ \tilde{F}[\tilde{B}/\tilde{X}]$

Then

$$\tilde{A} \sim \tilde{B}$$

Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E \stackrel{a}{\longrightarrow} E'\}$$

understood?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

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The usual definition (based on the concurrent canonical form):

$$E \sim \sum \{ f_i(a).(E_1[f_1] \mid \dots \mid E_i'[f_i] \mid \dots \mid E_n[f_n]) \setminus_K \mid$$

$$E_i \xrightarrow{a} E_i' \land f_i(a) \notin K \cup \overline{K} \}$$

$$+$$

$$\sum \{ \tau.(E_1[f_1] \mid \dots \mid E_i'[f_i] \mid \dots \mid E_j'[f_j] \mid \dots \mid E_n[f_n]) \setminus_K \mid$$

$$E_i \xrightarrow{a} E_i' \land E_j \xrightarrow{b} E_i' \land f_i(a) = \overline{f_j(b)} \}$$

for
$$E = (E_1[f_1] \mid ... \mid E_n[f_n]) \setminus_K$$
, with $n \ge 1$

Corollary (for n=1 and $f_1=id$)

$$(E+F)\backslash_{K} \sim E\backslash_{K} + F\backslash_{K}$$

$$(a.E)\backslash_{K} \sim \begin{cases} 0 & \text{if } a \in (K \cup \overline{K}) \\ a.(E\backslash_{K}) & \text{otherwise} \end{cases}$$

Example

 $S \sim M$

$$S \sim (T \mid R) \setminus_{\{k\}}$$

$$\sim i.(\overline{k}.T \mid R) \setminus_{\{k\}}$$

$$\sim i.\tau.(T \mid j.R) \setminus_{\{k\}}$$

$$\sim i.\tau.(i.(\overline{k}.T \mid j.R) \setminus_{\{k\}} + j.(T \mid R) \setminus_{\{k\}})$$

$$\sim i.\tau.(i.j.(\overline{k}.T \mid R) \setminus_{\{k\}} + j.i.(\overline{k}.T \mid R) \setminus_{\{k\}})$$

$$\sim i.\tau.(i.j.\tau.(T \mid j.R) \setminus_{\{k\}} + j.i.\tau.(T \mid j.R) \setminus_{\{k\}})$$

Let
$$N' = (T \mid j.R) \setminus_{\{k\}}$$
.
This expands into $N' \sim i.j.\tau$. $(T \mid j.R) \setminus_{\{k\}} + j.i.\tau$. $(T \mid j.R) \setminus_{\{k\}}$,
Therefore $N' \sim N$ and $S \sim j.\tau$. $N \sim M$

• requires result on unique solutions for recursive process equations