

Interaction and Concurrency

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1. Complex Numbers[1]
2. Complex Vector Spaces[1]
3. Quantum Computation Basics

Complex Numbers[1]

Imaginary Numbers

$$x^2 = -1$$

x is $\sqrt{-1}$ this number does not exist in the real numbers.

So we will call it *imaginary* and denote it i .

$$i^2 = -1 \text{ or } i = \sqrt{-1}$$

1. i^{25}

Imaginary Numbers - Exercises 1

1. i^{25}

Solution:

1. There is a pattern in imaginary numbers.

$$i^0 = 1 \quad i^1 = i \quad i^2 = -1 \quad i^3 = -i$$

$$i^4 = 1 \quad i^5 = i \quad i^6 = -1 \quad i^7 = -i$$

...

Then we apply modular arithmetic: $25 \bmod 4 = 1$

$$i^{25} = i^1 = i$$

Complex Numbers - definition

A complex number is an expression:

$$c = a + b \times i = a + bi$$

where a, b are two real numbers. a is the real part of c and b is its imaginary part.

The set of all complex numbers is denoted \mathbb{C} .

Complex Conjugates

$$c = a + bi$$

The conjugate of c , is denoted \bar{c} :

$$\bar{c} = a - bi$$

Modulus squared:

$$c \times \bar{c} = |c|^2$$

Complex Number - polar representation

$$c = a + bi$$

$$\rho = \sqrt{a^2 + b^2}$$

$$a = \rho \cos(\theta)$$

$$\theta = \tan^{-1}\left(\frac{b}{a}\right)$$

$$b = \rho \sin(\theta)$$

$$c = \rho(\cos(\theta) + i \sin(\theta)) = \rho e^{i\theta}$$

A complex number c is a magnitude $|c|$ and a phase θ^1 .

¹More information about complex numbers and their properties in [1].

Gate S is a phase gate.

$$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

It does nothing to state $|0\rangle$. When the initial state is $|1\rangle$ the gate applies a rotation giving by the complex number i .

What is the phase of gate S?

complex Numbers - Exercise 2

Gate S is a phase gate.

$$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

It does nothing to state $|0\rangle$. When the initial state is $|1\rangle$ the gate applies a rotation giving by the complex number i .

What is the phase of gate S?

Solution:

$\theta = \tan^{-1}(1/0) = \tan^{-1}(+\infty)$ or ANGLE whose tangent equals infinity.

$\tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$, so $\tan(\theta) = +\infty$ implies $\cos(\theta) = 0$.

$$\theta = \frac{\pi}{2}$$

Complex Vector Spaces[1]

Complex Vector Spaces - definition

$$\text{Let } V = \begin{bmatrix} a + bi \\ c + di \end{bmatrix}, W = \begin{bmatrix} e + fi \\ g + hi \end{bmatrix} \text{ and } \mathbf{0} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

A complex vector space is a nonempty set \mathbb{V} , whose elements we shall call vectors, with three operations:

$$\text{Addition} \quad V + W = \begin{bmatrix} (a + bi) + (e + fi) \\ (c + di) + (g + hi) \end{bmatrix}$$

$$\text{Negation} \quad -V = \begin{bmatrix} -a - bi \\ -c - di \end{bmatrix}$$

$$\text{Scalar Multiplication} \quad s \cdot V = \begin{bmatrix} s(a + bi) \\ s(c + di) \end{bmatrix}$$

and a distinguished element called the zero vector $0 \in \mathbb{V}$ in the set.

Complex Vector Spaces - definition

These operations and zero must satisfy the following properties: for all $V, W, X \in \mathbb{V}$ and for all $c, c_1, c_2 \in \mathbb{C}$,

1. Commutative of addition: $V + W = W + V$
2. Associative of addition: $(V + W) + X = V + (W + X)$
3. Zero is an additive identity: $V + \mathbf{0} = V$
4. Every vector has an inverse: $V + (-V) = \mathbf{0} = (-V) + V$
5. Scalar multiplication has a unit: $1 \cdot V = V$
6. Scalar multiplication respects complex multiplication:
 $c_1 \cdot (c_2 \cdot V) = (c_1 \times c_2) \cdot V$
7. Scalar multiplication distributes over addition:
 $c \cdot (V + W) = c \cdot V + c \cdot W$
8. Scalar multiplication distributes over complex addition:
 $(c_1 + c_2) \cdot V = c_1 \cdot V + c_2 \cdot V$

Complex Vector Space

In the previous definitions the examples were given with $V, W \in \mathbb{C}^2$ (a specific type vector).

This properties work with any $V, W \in \mathbb{C}^n$

And in any $M \in \mathbb{C}^{m \times n}$.

$$M = \begin{bmatrix} c_{0,0} & c_{0,1} & \dots & c_{n-1} \\ c_{1,0} & c_{1,1} & \dots & c_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ c_{m-1,0} & c_{m-1,1} & \dots & c_{m-1,n-1} \end{bmatrix}$$

$A \in \mathbb{C}^{m \times n}$ is matrix with j rows and k columns denoted by $A[j, k]$ or $c_{j,k}$.

When $n = 1 \rightarrow$ vectors can be special types of matrices.

When $n = m \rightarrow$ This has more operations and more structure than just a complex vector space.

- transpose - $A^T[j, k] = A[k, j]$
- conjugate - $\bar{A}[j, k] = \overline{A[j, k]}$
- adjoint or dagger - $A^\dagger = (\bar{A}^T) = \overline{(A^T)}$ or $A^\dagger[j, k] = \overline{A[k, j]}$

Complex Vector Space - A^T , \bar{A} and A^\dagger

1. Transpose is idempotent $(A^T)^T = A$
2. Transpose respects addition $(A + B)^T = A^T + B^T$
3. Transpose respects scalar multiplication $(c \cdot A)^T = c \cdot A^T$
4. Conjugate is idempotent $\overline{\bar{A}} = A$
5. Conjugate respects addition $\overline{A + B} = \bar{A} + \bar{B}$
6. Conjugate respects scalar multiplication $\overline{c \cdot A} = \bar{c} \cdot \bar{A}$
7. Adjoint is idempotent $(A^\dagger)^\dagger = A$
8. Adjoint respects addition $(A + B)^\dagger = A^\dagger + B^\dagger$
9. Adjoint relates to scalar multiplication $(c \cdot A)^\dagger = \bar{c} \cdot A^\dagger$

Complex Vector Space - Matrix multiplication

Given $A \in \mathbb{C}^{m \times n}$ and $B \in \mathbb{C}^{n \times p}$, $A \cdot B \in \mathbb{C}^{m \times p}$ is defined as :

$$(A \cdot B)[j, k] = \sum_{h=0}^{n-1} (A[j, h] \times B[h, k])$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} (a \times e + b \times g) & (a \times f + b \times h) \\ (c \times e + d \times g) & (c \times f + d \times h) \end{bmatrix}$$

Complex Vector Space - Exercise 3

1. $\begin{bmatrix} 0 & 1 \\ 2 & 0 \end{bmatrix} \cdot \begin{bmatrix} 3 & 4 \\ 10 & 5 \end{bmatrix}$

2. $\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 \end{bmatrix}^T$

Complex Vector Space - Exercise 3

$$1. \begin{bmatrix} 0 & 1 \\ 2 & 0 \end{bmatrix} \cdot \begin{bmatrix} 3 & 4 \\ 10 & 5 \end{bmatrix}$$

$$2. \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \cdot [0 \quad 1]^T$$

Solution:

$$1. \begin{bmatrix} 0 & 1 \\ 2 & 0 \end{bmatrix} \cdot \begin{bmatrix} 3 & 4 \\ 10 & 5 \end{bmatrix} = \begin{bmatrix} 0 \times 3 + 1 \times 10 & 0 \times 4 + 1 \times 5 \\ 2 \times 3 + 0 \times 10 & 2 \times 4 + 0 \times 5 \end{bmatrix} =$$
$$\begin{bmatrix} 0 + 10 & 0 + 5 \\ 6 + 0 & 8 + 0 \end{bmatrix} = \begin{bmatrix} 10 & 5 \\ 6 & 8 \end{bmatrix}$$

$$2. \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \cdot [0 \quad 1]^T = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 + 1 \\ 0 - 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$Id_n = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

The common notation of the identity matrix : Id, I or $\mathbb{1}$.

Complex Vector Space - Matrix Multiplication Properties

1. Matrix multiplication is associative $(A \cdot B) \cdot C = A \cdot (B \cdot C)$
2. Matrix multiplication has I_n as a unit $I_n \cdot A = A = A \cdot I_n$
3. Matrix multiplication distributes over addition
 $A \cdot (B + C) = (A \cdot B) + (A \cdot C)$
4. Matrix multiplication respects scalar multiplication
 $c \cdot (A \cdot B) = (c \cdot A) \cdot B = A \cdot (c \cdot B)$
5. Matrix multiplication relates to the transpose $(A \cdot B)^T = B^T \cdot A^T$
6. Matrix multiplication respects the conjugate $\overline{A \cdot B} = \bar{A} \cdot \bar{B}$
7. Matrix multiplication relates to the adjoint $(A \cdot B)^\dagger = B^\dagger \cdot A^\dagger$

*commutativity is **not** a basic property of matrix multiplication*

Complex Vector Space - Matrix Multiplication

In **quantum computation**, matrix multiplication corresponds to serially wired gates.

$$\text{---} \boxed{X} \text{---} \boxed{Z} \text{---} = \text{---} \boxed{X \cdot Z} \text{---}$$

Matrix multiplication can also be used to represent the action of a gate U in an arbitrary quantum state $|\psi_{in}\rangle = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$

$$|\psi_{in}\rangle \text{---} \boxed{U} \text{---} |\psi_{out}\rangle$$

$$U|\psi_{in}\rangle = U \begin{bmatrix} \alpha & \beta \end{bmatrix}^T = |\psi_{out}\rangle$$

When a matrix acts on a vector space, it is a linear map.

An operator is a linear map from a complex vector space to itself.

If $F : \mathbb{C}^n \rightarrow \mathbb{C}^n$ is an operator on \mathbb{C}^n and A is a matrix $n \times n$ such that for all V we have $F(V) = A \cdot V$, then F is represented by A .

Several different matrices might represent the same operator.

Complex Vector Spaces - Basis

Let \mathbb{V} be a complex vector space. $V \in \mathbb{V}$ is a **linear combination** of the vectors V_0, V_1, \dots, V_{n-1} in \mathbb{V} if V can be written as

$$V = c_0 \cdot V_0 + c_1 \cdot V_1 + \dots + c_{n-1} \cdot V_{n-1}$$

for some c_0, c_1, \dots, c_{n-1} in \mathbb{C} .

A set $\{V_0, V_1, \dots, V_{n-1}\}$ of vectors in \mathbb{V} is called **linearly independent** if

$$\mathbf{0} = c_0 \cdot V_0 + c_1 \cdot V_1 + \dots + c_{n-1} \cdot V_{n-1}$$

implies that $c_0 = c_1 = \dots = c_{n-1} = 0$.

A set $B = \{V_0, V_1, \dots, V_{n-1}\} \subseteq \mathbb{V}$ of vectors is called a **basis** of complex vectors \mathbb{V} if every, $V \in \mathbb{V}$ can be written as a linear combination of vectors from B and B is linear independent.

In **quantum computation**, the most used bases are $|0\rangle$ and $|1\rangle$.

Exercise

Write a qubit state as linear combination of these basis.

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Exercise

Write a qubit state as linear combination of these basis.

Solution:

$$\frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

Complex Vector Spaces - Inner Product

An inner product on a complex vector space \mathbb{V} is a function

$$\langle -, - \rangle : \mathbb{V} \times \mathbb{V} \rightarrow \mathbb{C}$$

that satisfies the following conditions for all $V, V_1, V_2,$ and V_3 in \mathbb{V} and for a $c \in \mathbb{C}$:

1. Nondegenerate (exception $V = 0, \langle V, V \rangle = 0$): $\langle V, V \rangle \geq 0$
2. Respects addition: $\langle V_1 + V_2, V_3 \rangle = \langle V_1, V_3 \rangle + \langle V_2, V_3 \rangle$;
 $\langle V_1, V_2 + V_3 \rangle = \langle V_1, V_2 \rangle + \langle V_1, V_3 \rangle$
3. Respects scalar multiplication: $\langle c \cdot V_1, V_2 \rangle = c \times \langle V_1, V_2 \rangle$;
 $\langle V_1, c \cdot V_2 \rangle = \bar{c} \times \langle V_1, V_2 \rangle$
4. Skew symmetric: $\langle V_1, V_2 \rangle = \overline{\langle V_2, V_1 \rangle}$

In \mathbb{C}^n the inner product is : $\langle V_1, V_2 \rangle = V_1^\dagger \cdot V_2$

In $\mathbb{C}^{n \times m}$ the inner product of matrices is: $\langle A, B \rangle = \text{Trace}(A^\dagger \cdot B)$

Two vectors V_1 and V_2 in an inner product space \mathbb{V} are orthogonal if

$$\langle V_1, V_2 \rangle = 0$$

Norm:

$$\| |V\rangle \| = \sqrt{\langle V|V \rangle}$$

Normalization:

$$\frac{|V\rangle}{\| |V\rangle \|}$$

Complex Vector Space - Kronecker delta function

A basis $B = V_0, V_1, \dots, V_{n-1}$ for an inner product space V is called an orthogonal basis if the vectors are pairwise orthogonal to each other, i.e., $j \neq k$ implies $\langle V_j, V_k \rangle = 0$.

An orthogonal basis is called an orthonormal basis if every vector in the basis is of norm 1, i.e.,

$$\langle V_j | V_k \rangle = \delta_{j,k} = \begin{cases} 1, & \text{if } j = k \\ 0, & \text{if } j \neq k \end{cases}$$

$\delta_{j,k}$ is called the Kronecker delta function

Hilbert Space is a complex inner product space that is complete.

A **finite-dimensional complex vector space with an inner product** is an Hilbert Space.

Complex Vector Space - Exercise 5

1. Proof that the quantum state $|0\rangle$ is orthogonal to $|1\rangle$.
2. Proof that the quantum state $|+\rangle$ is orthogonal to $|-\rangle$.

Complex Vector Space - Exercise 5

1. Proof that the quantum state $|0\rangle$ is orthogonal to $|1\rangle$.
2. Proof that the quantum state $|+\rangle$ is orthogonal to $|-\rangle$.

Solution:

1. $\langle 0|1\rangle$ needs to be 0.

$$\text{Recall } |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ and}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\langle 0|1\rangle = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \\ (1 \times 0) + (0 \times 1) = 0$$

2. $\langle +|-\rangle$ needs to be 0.

$$\text{Recall } |+\rangle = \frac{|0\rangle+|1\rangle}{\sqrt{2}} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\text{and } |-\rangle = \frac{|0\rangle-|1\rangle}{\sqrt{2}} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\langle +|-\rangle =$$

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \end{bmatrix}\right) \cdot \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}\right) = \\ \frac{1}{2}((1 \times 1) + (1 \times (-1))) = 0$$

A matrix U is unitary if

$$U \cdot U^\dagger = U^\dagger \cdot U = Id$$

Complex Vector Spaces - Tensor Product

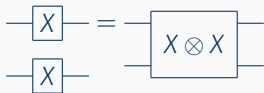
$$A = \begin{bmatrix} a_{0,0} & a_{0,1} \\ a_{1,0} & a_{1,1} \end{bmatrix} \text{ and } B = \begin{bmatrix} b_{0,0} & b_{0,1} \\ b_{1,0} & b_{1,1} \end{bmatrix}$$

$$A \otimes B = \begin{bmatrix} a_{0,0} \begin{bmatrix} b_{0,0} & b_{0,1} \\ b_{1,0} & b_{1,1} \end{bmatrix} \\ a_{1,0} \begin{bmatrix} b_{0,0} & b_{0,1} \\ b_{1,0} & b_{1,1} \end{bmatrix} \\ a_{0,1} \begin{bmatrix} b_{0,0} & b_{0,1} \\ b_{1,0} & b_{1,1} \end{bmatrix} \\ a_{1,1} \begin{bmatrix} b_{0,0} & b_{0,1} \\ b_{1,0} & b_{1,1} \end{bmatrix} \end{bmatrix} =$$

$$\begin{bmatrix} a_{0,0} \times b_{0,0} & a_{0,0} \times b_{0,1} & a_{0,1} \times b_{0,0} & a_{0,1} \times b_{0,1} \\ a_{0,0} \times b_{1,0} & a_{0,0} \times b_{1,1} & a_{0,1} \times b_{1,0} & a_{0,1} \times b_{1,1} \\ a_{1,0} \times b_{0,0} & a_{1,0} \times b_{0,1} & a_{1,1} \times b_{1,0} & a_{1,1} \times b_{0,1} \\ a_{1,0} \times b_{1,0} & a_{1,0} \times b_{1,1} & a_{1,1} \times b_{1,0} & a_{1,1} \times b_{1,1} \end{bmatrix}$$

Complex Vector Spaces - Tensor Product

In **quantum computation**, the tensor product corresponds to parallel gates:



Two vectors that can be written as a tensor are **separable**:

$$|0\rangle \otimes |0\rangle = |00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Quantum Computation Basics

A quantum arbitrary state:

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

A system of n-qubits:

$$\sum_{q_1, \dots, q_n \in \{0,1\}^n} c_{q_1 \dots q_n} |q_1 \dots q_n\rangle = \sum_{i=0}^{2^n-1} c_i |i\rangle$$

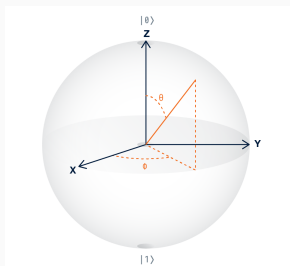


Figure 1: Bloch Sphere

Quantum computing Basics







Hadamard		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Pauli-X		$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Y		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli-Z		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Phase		$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\frac{\pi}{8}$		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{bmatrix}$

Table 1: single qubit gates

Quantum gates are reversible gates responsible for change in the qubit state.

Are described by a unitary matrix U :

$$U^\dagger U = 1, U^\dagger \text{ is the adjoint of } U$$


CNOT		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
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Table 2: multiqubit gate

- Besides the classics (0 and 1) states, the qubits can also be in any superposition state.
- In quantum computation, entanglement is created with multiqubit gates (like the CNOT).
- The measurement collapses the quantum state.
- A qubit' state cannot be copied!

References

- [1] Noson S. Yanofsky and Mirco A. Mannucci. *Quantum computing for computer scientists*, volume 9780521879. 2008. ISBN 9780511813887. doi: 10.1017/CBO9780511813887.