# **Process Algebra**

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#### Architecture & Calculi Course Unit

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# Actions & processes

#### Action

- elementary unit of behaviour that can execute itself atomically in time (no duration), after which it terminates successfully
- is a latency for interaction

 $\alpha ::= \tau \mid a \mid \alpha \mid \alpha$ 

- $a \mid b \mid \dots \mid z$  represent a collection of actions that occur at the same time instant
- $\tau$  is the empty action, which contains no actions and as such cannot be observed
- $\langle N, |, \tau \rangle$  forms a monoid

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# Actions & processes

#### Process

is a description of how the interaction capacities of a system evolve, *i.e.*, its behaviour for example,

$$E \widehat{=} a.b + a.E$$

• analogy: regular expressions vs finite automata

## The framework

#### Process

... abstract representation of a system's behaviour

#### Algebra

... a mathematical structure satisfying a particular set of axioms

#### Process Algebra

 $\ldots$  a framework for the specification and manipulation of process terms as induced by a collection of operator symbols, encompassing an operational and an axiomatic theory

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# The framework

Transition systems operational representation of system's behaviour through labelled graphs

Behavioural equivalences to distinguished states in transition systems

Process terms algebraic representation of transition systems (for the purpose of mathematical reasoning)

Structural operational semantics inductive proof rules to provide each process term with its intended transition system

Equational theory Axiomatic theory of processes, expressed in an equational logic on process terms, that is sound and complete wrt bisimilarity.

# Instantiating the framework

## CCS: a prototypical process algebra

- Calculus of Communicating Systems [Milner, 1980]
- Actions:

Act ::= 
$$a \mid \overline{a} \mid \tau$$

for  $a \in N$ , N denoting a set of names

- Processes:
  - No sequential composition: but action prefix a.
  - No distinction between termination and deadlock (why?)
  - Communication by binary handshake (of complementary actions)

## Examples

#### Buffers

- 1-position buffer:  $A(in, out) \cong in.\overline{out}.0$
- ... non terminating:  $B(in, out) \cong in.\overline{out}.B$
- ... with two output ports:  $C(in, o_1, o_2) \cong in.(\overline{o_1}.C + \overline{o_2}.C)$
- ... non deterministic:  $D(in, o_1, o_2) \cong in.\overline{o_1}.D + in.\overline{o_2}.D$
- ... with parameters:  $B(in, out) = in(x) \cdot \overline{out} \langle x \rangle \cdot B$

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## *n*-position buffers

1-position buffer:

$$S \cong (B\langle in, m \rangle | B\langle m, out \rangle) \setminus_{\{m\}}$$

*n*-position buffer:

$$Bn \cong (B\langle in, m_1 \rangle | B\langle m_1, m_2 \rangle | \cdots | B\langle m_{n-1}, out \rangle) \setminus_{\{m_i \mid i < n\}}$$

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#### mutual exclusion

- Sem get.put.Sem
  - $P_i \widehat{=} \overline{get.c_i.put.P_i}$
  - $S \cong (Sem \mid (|_{i \in I} P_i)) \setminus_{\{get, put\}}$

# CCS Syntax

The set  $\mathbb P$  of processes is the set of all terms generated by the following BNF:

$$E ::= A(x_1, ..., x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid E \setminus_K$$

for  $a \in Act$  and  $K \subseteq L$ 

Abbreviatures

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$
$$0 \stackrel{\text{abv}}{=} \sum_{i \in \emptyset} E_i$$

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# CCS Syntax

#### Process declaration

$$A(\vec{x}) \cong E_A$$

with  $fn(E_A) \subseteq \vec{x}$  (where fn(P) is the set of free variables of P).

• used as, e.g., 
$$|A(a,b,c) = a.b.0 + c.A\langle d,e,f 
angle$$

#### Process declaration: fixed point expression

$$\underline{fix} (X = E_X)$$

- syntactic substitution over  $\mathbb{P}$ , *cf*.
  - {*c*/*b*}*a.b.*0

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#### Two-level semantics

- arquitectural, expresses a notion of similar assembly configurations and is expressed through a structural congruence relation;
- behavioural given by transition rules which express how system's components interact

## Semantics

#### Structural congruence

- $\equiv$  over  $\mathbb P$  is given by the closure of the following conditions:
  - for all  $A(\vec{x}) \cong E_A$ ,  $A(\vec{y}) \equiv \{\vec{y}/\vec{x}\}E_A$ , (*i.e.*, folding/unfolding preserve  $\equiv$ )
  - α-conversion (*i.e.*, replacement of bounded variables).
  - both | and + originate, with 0, Abelian monoids
  - forall  $a \notin fn(P) \ (P \mid Q) \setminus_{\{a\}} \equiv P \mid Q \setminus_{\{a\}}$

• 
$$\mathbf{0} \setminus_{\{a\}} \equiv \mathbf{0}$$

## **Semantics**

$$\frac{}{a.p \longrightarrow p} (prefix)$$

$$\frac{\{\vec{k}/\vec{x}\}\,p_A \stackrel{a}{\longrightarrow} p'}{A(\vec{k}) \stackrel{a}{\longrightarrow} p'} (ident) \quad (\text{if } A(\vec{x}) \stackrel{a}{\cong} p_A)$$

$$\frac{p \xrightarrow{a} p'}{p + q \xrightarrow{a} p'} (sum - l) \qquad \frac{q \xrightarrow{a} q'}{p + q \xrightarrow{a} q'} (sum - r)$$

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# Semantics

$$\frac{p \xrightarrow{a} p'}{p \mid q \xrightarrow{a} p' \mid q} (par - l) \qquad \frac{q \xrightarrow{a} q'}{p \mid q \xrightarrow{a} p \mid q'} (par - r)$$

$$\frac{p \xrightarrow{a} p' \quad q \xrightarrow{\overline{a}} q'}{p \mid q \xrightarrow{\tau} p' \mid q'} (react)$$

$$\frac{p \xrightarrow{a} p'}{p \setminus_{\{k\}} \xrightarrow{a} p' \setminus_{\{k\}}} (res) \quad (\text{if } a \notin \{k, \overline{k}\})$$

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#### Lemma

Structural congruence preserves transitions:

if  $p \xrightarrow{a} p'$  and  $p \equiv q$  there exists a process q' such that  $q \xrightarrow{a} q'$  and  $p' \equiv q'$ .

## Semantics

These rules define a LTS

$$[\stackrel{\mathsf{a}}{\longrightarrow} \subseteq \mathbb{P} \times \mathbb{P} \mid \mathsf{a} \in \mathsf{Act}\}$$

Relation  $\stackrel{a}{\longrightarrow}$  is defined inductively over process structure entailing a semantic description which is

- Structural *i.e.*, each process shape (defined by the most external combinator) has a type of transitions
  - Modular *i.e.*, a process trasition is defined from transitions in its sup-processes
- Complete *i.e.*, all possible transitions are infered from these rules

static vs dynamic combinators

# Graphical representations

#### Synchronization diagram

- represent interfaces of processes
- static combinators are an algebra of synchronization diagrams

## Transition graph

- derivative, n-derivative, transition tree
- folds into a transition graph

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# Graphical representations

#### Synchronization diagram

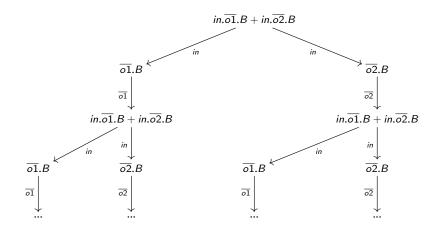
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## Transition tree

## $B \cong in.\overline{o1}.B + in.\overline{o2}.B$

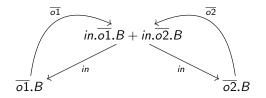


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Solving equations

## Transition graph

 $B \cong in.\overline{o1}.B + in.\overline{o2}.B$ 



compare with  $B' \cong in.(\overline{o1}.B' + \overline{o2}.B')$ 

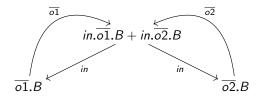


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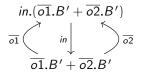
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## Data parameters

Language  $\mathbb{P}$  is extended to  $\mathbb{P}_V$  over a data universe V, a set  $V_e$  of expressions over V and a evaluation  $Val: V_e \to V$ 

#### Example

$$B \widehat{=} in(x).B'_{x}$$
$$B'_{v} \widehat{=} \overline{out} \langle v \rangle.B$$

- Two prefix forms: a(x). E and  $\overline{a}\langle e \rangle$ . E (actions as ports)
- Data parameters:  $A_S(x_1, ..., x_n) \cong E_A$ , with  $S \in V$  and each  $x_i \in L$
- Conditional combinator: if b then P, if b then  $P_1$  else  $P_2$

Clearly

if b then  $P_1$  else  $P_2 \stackrel{\text{abv}}{=} (\text{if b then } P_1) + (\text{if } \neg \text{b then } P_2)$ 

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Clearly

if b then 
$$P_1$$
 else  $P_2 \stackrel{\text{abv}}{=} (\text{if b then } P_1) + (\text{if } \neg \text{b then } P_2)$ 

## Data parameters

#### Additional semantic rules

$$\frac{}{a(x).E \xrightarrow{a(v)} \{v/x\}E} (prefix_i) \quad \text{for } v \in V$$

$$\frac{}{\overline{a}\langle e\rangle.E \xrightarrow{\overline{a}\langle v\rangle} E} (prefix_o) \quad \text{for } Val(e) = v$$

$$\frac{E_1 \stackrel{a}{\longrightarrow} E'}{\text{if } b \text{ then } E_1 \text{ else } E_2 \stackrel{a}{\longrightarrow} E'} (\text{if}_1) \quad \text{ for } Val(b) = true$$

$$\frac{E_2 \stackrel{a}{\longrightarrow} E'}{\textit{if b then } E_1 \textit{ else } E_2 \stackrel{a}{\longrightarrow} E'} (\textit{if}_2) \quad \textit{ for } Val(b) = \textit{false}$$

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# Back to ${\mathbb P}$

Encoding in the basic language:  $T(\ ): \mathbb{P}_V \longrightarrow \mathbb{P}$ 

$$T(a(x).E) = \sum_{v \in V} a_v . T(\{v/x\}E)$$
$$T(\overline{a}\langle e \rangle . E) = \overline{a}_e . T(E)$$
$$T(\sum_{i \in I} E_i) = \sum_{i \in I} T(E_i)$$
$$T(E \mid F) = T(E) \mid T(F)$$
$$T(E \setminus_K) = T(E) \setminus_{\{a_v \mid a \in K, v \in V\}}$$

and

$$T(if b then E) = \begin{cases} T(E) & \text{if } Val(b) = true \\ 0 & \text{if } Val(b) = false \end{cases}$$

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# EX1: Canonical concurrent form

$$P \widehat{=} (E_1 \mid E_2 \mid \dots \mid E_n) \setminus_{\mathcal{K}}$$

The chance machine

$$\begin{split} & IO \stackrel{\frown}{=} m.bank.(lost.loss.IO + rel(x).win\langle x \rangle.IO) \\ & B_n \stackrel{\frown}{=} bank.\overline{max}\langle n+1 \rangle.left(x).B_x \\ & Dc \stackrel{\frown}{=} max(z).(\overline{lost}.\overline{left}\langle z \rangle.Dc + \sum_{1 \leq x \leq z} \overline{rel}\langle x \rangle.\overline{left}\langle z-x \rangle.Dc) \end{split}$$

 $M_n \cong (IO \mid B_n \mid Dc) \setminus \{bank, max, left, lost, rel\}$ 

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# EX2: Sequential patterns

- 1. List all states (configurations of variable assignments)
- 2. Define an order to capture systems's evolution
- 3. Specify an expression in  $\ensuremath{\mathbb{P}}$  to define it

A 3-bit converter

 $A \stackrel{\frown}{=} rq.B$   $B \stackrel{\frown}{=} out0.C + out1.\overline{odd}.A$   $C \stackrel{\frown}{=} out0.D + out1.\overline{even}.A$  $D \stackrel{\frown}{=} out0.\overline{zero}.A + out1.\overline{even}.A$ 

# Processes are 'prototypical' transition systems

... hence all definitions apply:

 $E \sim F$ 

- Processes *E*, *F* are bisimilar if there exist a bisimulation *S* st  $\{\langle E, F \rangle\} \in S$ .
- A binary relation S in  $\mathbb{P}$  is a (strict) bisimulation iff, whenever  $(E, F) \in S$  and  $a \in Act$ ,

i) 
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in S$$
  
i)  $F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in S$ 

l.e.,

 $\sim = \bigcup \{ S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a (strict) bisimulation} \}$ 

Solving equations

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# Processes are 'prototipycal' transition systems

Example:  $S \sim M$ 

$$T \stackrel{\frown}{=} i.\overline{k}.T$$
$$R \stackrel{\frown}{=} k.j.R$$
$$S \stackrel{\frown}{=} (T \mid R) \setminus_{\{k\}}$$

$$\begin{split} M &= i.\tau.N \\ N &= j.i.\tau.N + i.j.\tau.N \end{split}$$

through bisimulation

$$R = \{ \langle S, M \rangle \rangle, \langle (\overline{k}.T \mid R) \setminus_{\{k\}}, \tau.N \rangle, \langle (T \mid j.R) \setminus_{\{k\}}, N \rangle, \\ \langle (\overline{k}.T \mid j.R) \setminus_{\{k\}}, j.\tau.N \rangle \}$$

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## Example: Semaphores

## A semaphore

 $Sem \stackrel{\frown}{=} get.put.Sem$ 

*n*-semaphores

$$Sem_{n} \triangleq Sem_{n,0}$$

$$Sem_{n,0} \triangleq get.Sem_{n,1}$$

$$Sem_{n,i} \triangleq get.Sem_{n,i+1} + put.Sem_{n,i-1}$$

$$(for \ 0 < i < n)$$

$$Sem_{n,n} \triangleq put.Sem_{n,n-1}$$

 $Sem_n$  can also be implemented by the parallel composition of n Sem processes:

$$Sem^n \cong Sem \mid Sem \mid ... \mid Sem$$

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# Example: Semaphores

#### Is $Sem_n \sim Sem^n$ ?

For n = 2:

# $\{ \langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle \}$

#### is a bisimulation.

• but can we get rid of structurally congruent pairs?

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is a bisimulation.

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## Bisimulation up to $\equiv$

#### Definition

A binary relation S in  $\mathbb{P}$  is a (strict) bisimulation up to  $\equiv$  iff, whenever  $(E, F) \in S$  and  $a \in Act$ ,

i) 
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in \equiv \cdot S \cdot \equiv$$
  
ii)  $F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in \equiv \cdot S \cdot \equiv$ 

#### Lemma

If S is a (strict) bisimulation up to  $\equiv$ , then  $S \subseteq \sim$ 

To prove Sem<sub>n</sub> ~ Sem<sup>n</sup> a bisimulation will contain 2<sup>n</sup> pairs, while a bisimulation up to ≡ only requires n + 1 pairs.

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## A ~-calculus

Lemma  $E \equiv F \Rightarrow E \sim F$ 

• proof idea: show that  $\{(E + E, E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$  is a bisimulation

Lemma  

$$(E \setminus_{K}) \setminus_{K'} \sim E \setminus_{(K \cup K')}$$

$$E \setminus_{K} \sim E \qquad \text{if } \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset$$

$$(E \mid F) \setminus_{K} \sim E \setminus_{K} \mid F \setminus_{K} \qquad \text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset$$

• proof idea: discuss whether *S* is a bisimulation:

 $S = \{ (E \setminus_{K}, E) \mid E \in \mathbb{P} \land \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset \}$ 

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#### $\sim$ is a congruence

congruence is the name of modularity in Mathematics

process combinators preserve ~

Lemma Assume  $E \sim F$ . Then,

$$a.E \sim a.F$$
$$E + P \sim F + P$$
$$E \mid P \sim F \mid P$$
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• recursive definition preserves  $\sim$ 

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### $\sim$ is a congruence

• First ~ is extended to processes with variables:

$$E \sim F \equiv \forall_{\tilde{P}} \cdot E[\tilde{P}/\tilde{X}] \sim F[\tilde{P}/\tilde{X}]$$

• Then prove:

#### Lemma

- i)  $\tilde{P} \cong \tilde{E} \implies \tilde{P} \sim \tilde{E}$ where  $\tilde{E}$  is a family of process expressions and  $\tilde{P}$  a family of process identifiers.
- ii) Let  $\tilde{E} \sim \tilde{F}$ , where  $\tilde{E}$  and  $\tilde{F}$  are families of recursive process expressions over a family of process variables  $\tilde{X}$ , and define:

$$ilde{A} \cong ilde{E}[ ilde{A}/ ilde{X}]$$
 and  $ilde{B} \cong ilde{F}[ ilde{B}/ ilde{X}]$ 

Then

$$\tilde{A} \sim \tilde{B}$$

# The expansion theorem

Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

understood?

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$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$
  
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# The expansion theorem

Every process is equivalent to the sum of its derivatives

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understood?

$$E \sim \sum \{a.E' \mid E \stackrel{a}{\longrightarrow} E'\}$$

clear?

$$E \sim \sum \{a.E' \mid E \stackrel{a}{\longrightarrow} E'\}$$

# The expansion theorem

Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

understood?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$
 clear?

$$E \sim \sum \{a.E' \mid E \stackrel{a}{\longrightarrow} E'\}$$

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# The expansion theorem

The usual definition (based on the concurrent canonical form):

$$E \sim \sum \{ f_i(a).(E_1[f_1] \mid \dots \mid E_i'[f_i] \mid \dots \mid E_n[f_n]) \setminus_{\mathcal{K}} \mid \\ E_i \xrightarrow{a} E_i' \land f_i(a) \notin \mathcal{K} \cup \overline{\mathcal{K}} \} \\ + \\ \sum \{ \tau.(E_1[f_1] \mid \dots \mid E_i'[f_i] \mid \dots \mid E_j'[f_j] \mid \dots \mid E_n[f_n]) \setminus_{\mathcal{K}} \mid \\ E_i \xrightarrow{a} E_i' \land E_j \xrightarrow{b} E_j' \land f_i(a) = \overline{f_j(b)} \}$$

for  $E \cong (E_1[f_1] \mid ... \mid E_n[f_n]) \setminus_K$ , with  $n \ge 1$ 

Solving equations

## The expansion theorem

Corollary (for n = 1 and  $f_1 = id$ )

$$(E+F)\backslash_{K} \sim E\backslash_{K} + F\backslash_{K}$$
$$(a.E)\backslash_{K} \sim \begin{cases} \mathbf{0} & \text{if } a \in (K \cup \overline{K}) \\ a.(E\backslash_{K}) & \text{otherwise} \end{cases}$$

## Example

 $S \sim M$   $S \sim (T \mid R) \setminus_{\{k\}}$   $\sim i.(\overline{k}.T \mid R) \setminus_{\{k\}}$   $\sim i.\tau.(T \mid j.R) \setminus_{\{k\}}$   $\sim i.\tau.(i.(\overline{k}.T \mid j.R) \setminus_{\{k\}} + j.(T \mid R) \setminus_{\{k\}})$   $\sim i.\tau.(i.j.(\overline{k}.T \mid R) \setminus_{\{k\}} + j.i.(\overline{k}.T \mid R) \setminus_{\{k\}})$   $\sim i.\tau.(i.j.\tau.(T \mid j.R) \setminus_{\{k\}} + j.i.\tau.(T \mid j.R) \setminus_{\{k\}})$ 

Let  $N' = (T \mid j.R) \setminus_{\{k\}}$ . This expands into  $N' \sim i.j.\tau$ .  $(T \mid j.R) \setminus_{\{k\}} + j.i.\tau$ . $(T \mid j.R) \setminus_{\{k\}}$ , Therefore  $N' \sim N$  and  $S \sim i.\tau$ . $N \sim M$ 

requires result on unique solutions for recursive process equations

# Observable transitions

$$\overset{a}{\Longrightarrow}\subseteq \ \mathbb{P}\times\mathbb{P}$$

- $L \cup \{\epsilon\}$
- A  $\stackrel{\epsilon}{\Longrightarrow}$ -transition corresponds to zero or more non observable transitions
- inference rules for  $\stackrel{a}{\Longrightarrow}$ :

$$\frac{1}{E \stackrel{\epsilon}{\Longrightarrow} E} (O_1)$$

$$\frac{E \xrightarrow{\tau} E' \quad E' \xrightarrow{\epsilon} F}{E \xrightarrow{\epsilon} F} (O_2)$$

$$\frac{E \stackrel{\epsilon}{\Longrightarrow} E' \quad E' \stackrel{a}{\longrightarrow} F' \quad F' \stackrel{\epsilon}{\Longrightarrow} F}{E \stackrel{a}{\Longrightarrow} F} (O_3) \quad \text{for } a \in L$$

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$$T_0 \stackrel{c}{=} j.T_1 + i.T_2$$
$$T_1 \stackrel{c}{=} i.T_3$$
$$T_2 \stackrel{c}{=} j.T_3$$
$$T_3 \stackrel{c}{=} \tau.T_0$$

and

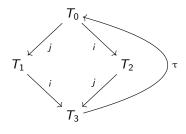
 $A \widehat{=} i.j.A + j.i.A$ 

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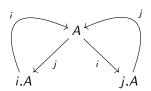
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## Example

From their graphs,



 $\mathsf{and}$ 



we conclude that  $T_0 \approx A$  (why?).

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# Observational equivalence

#### $E \approx F$

- Processes *E*, *F* are observationally equivalent if there exists a weak bisimulation *S* st {⟨*E*, *F*⟩} ∈ *S*.
- A binary relation S in  $\mathbb{P}$  is a weak bisimulation iff, whenever  $(E, F) \in S$  and  $a \in L \cup \{\epsilon\}$ ,

i) 
$$E \stackrel{a}{\Longrightarrow} E' \Rightarrow F \stackrel{a}{\Longrightarrow} F' \land (E',F') \in S$$
  
ii)  $F \stackrel{a}{\Longrightarrow} F' \Rightarrow E \stackrel{a}{\Longrightarrow} E' \land (E',F') \in S$ 

l.e.,

$$\approx = \bigcup \{ S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a weak bisimulation} \}$$

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# Observational equivalence

#### Properties

- as expected:  $\approx$  is an equivalence relation
- basic property: for any  $E \in \mathbb{P}$ ,

$$E \approx \tau . E$$

(proof idea:  $id_{\mathbb{P}} \cup \{(E, \tau.E) \mid E \in \mathbb{P}\}$  is a weak bisimulation

• weak vs. strict:

$$\sim$$
  $\subseteq$   $\approx$ 

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### Is $\approx$ a congruence?

Lemma Let  $E \approx F$ . Then, for any  $P \in \mathbb{P}$  and  $K \subseteq L$ ,

 $a.E \approx a.F$  $E \mid P \approx F \mid P$  $E \setminus_{\mathcal{K}} \approx F \setminus_{\mathcal{K}}$ 

but

 $E + P \approx F + P$ 

does not hold, in general.

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A ~-calculus

Solving equations

## Is $\approx$ a congruence?

### Example (initial $\tau$ restricts options 'menu')

#### $\textit{i.0}~\approx\tau.\textit{i.0}$

However

 $j. 0 + i. 0 j. 0 + \tau. i. 0$ 

Actually,



A ~-calculus

Solving equations

## Is $\approx$ a congruence?

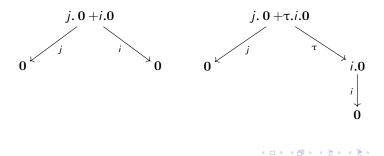
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#### Actually,



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# Forcing a congruence: E = F

Solution: force any initial  $\tau$  to be matched by another  $\tau$ 

#### Process equality

Two processes E and F are equal (or observationally congruent) iff

i) 
$$E \approx F$$
  
ii)  $E \stackrel{\tau}{\longrightarrow} E' \Rightarrow F \stackrel{\tau}{\longrightarrow} X \stackrel{\epsilon}{\Longrightarrow} F'$  and  $E' \approx F'$   
iii)  $F \stackrel{\tau}{\longrightarrow} F' \Rightarrow E \stackrel{\tau}{\longrightarrow} X \stackrel{\epsilon}{\Longrightarrow} E'$  and  $E' \approx F'$ 

• note that  $E \neq \tau . E$ , but  $\tau . E = \tau . \tau . E$ 

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Solution: force any initial  $\tau$  to be matched by another  $\tau$ 

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# Forcing a congruence: E = F

= can be regarded as a restriction of  $\approx$  to all pairs of processes which preserve it in additive contexts

#### Lemma

Let E and F be processes st the union of their sorts is distinct of L. Then,

$$E = F \equiv \forall_{G \in \mathbb{P}} . (E + G \approx F + G)$$

### Properties of =

#### Lemma

$$E \approx F \equiv (E = F) \lor (E = \tau \cdot F) \lor (\tau \cdot E = F)$$

• note that 
$$E \neq \tau \cdot E$$
, but  $\tau \cdot E = \tau \cdot \tau \cdot E$ 

### Properties of =

Lemma

$$\sim \subseteq = \subseteq \approx$$

So,

the whole  $\sim$  theory remains valid

Additionally,

Lemma (additional laws)

$$a.\tau.E = a.E$$
$$E + \tau.E = \tau.E$$
$$a.(E + \tau.F) = a.(E + \tau.F) + a.F$$

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Have equations over  $(\mathbb{P}, \sim)$  or  $(\mathbb{P}, =)$  (unique) solutions?

#### Lemma

Recursive equations  $\tilde{X} = \tilde{E}(\tilde{X})$  or  $\tilde{X} \sim \tilde{E}(\tilde{X})$ , over  $\mathbb{P}$ , have unique solutions (up to = or  $\sim$ , respectively). Formally,

i) Let  $\tilde{E} = \{E_i \mid i \in I\}$  be a family of expressions with a maximum of I free variables  $(\{X_i \mid i \in I\})$  such that any variable free in  $E_i$  is weakly guarded. Then

 $\tilde{P} \sim \{\tilde{P}/\tilde{X}\}\tilde{E} \land \tilde{Q} \sim \{\tilde{Q}/\tilde{X}\}\tilde{E} \Rightarrow \tilde{P} \sim \tilde{Q}$ 

ii) Let  $\tilde{E} = \{E_i \mid i \in I\}$  be a family of expressions with a maximum of I free variables  $(\{X_i \mid i \in I\})$  such that any variable free in  $E_i$  is guarded and sequential. Then

$$\tilde{P} = \{\tilde{P}/\tilde{X}\}\tilde{E} \land \tilde{Q} = \{\tilde{Q}/\tilde{X}\}\tilde{E} \Rightarrow \tilde{P} = \tilde{Q}$$

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## Conditions on variables

guarded : X occurs in a sub-expression of type a.E' for  $a \in Act - \{\tau\}$ weakly guarded : X occurs in a sub-expression of type a.E' for  $a \in Act$ 

in both cases assures that, until a guard is reached, behaviour does not depends on the process that instantiates the variable

example: X is weakly guarded in both  $\tau$ .X and  $\tau$ . 0 + a.X + b.a.X but guarded only in the second

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## Conditions on variables

#### sequential :

X is sequential in E if every strict sub-expression in which X occurs is either a.E', for  $a \in Act$ , or  $\Sigma \tilde{E}$ .

avoids X to become guarded by a  $\tau$  as a result of an interaction

example: X is not sequential in  $X = (\overline{a}.X \mid a.0) \setminus_{\{a\}}$ 

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# Example (1)

#### Consider

 $\begin{array}{l} \mathsf{Sem} \widehat{=} \hspace{0.1cm} \textit{get.put.Sem} \\ \mathsf{P}_{1} \widehat{=} \hspace{0.1cm} \overline{\textit{get.}} c_{1}.\overline{\textit{put.P}}_{1} \\ \mathsf{P}_{2} \widehat{=} \hspace{0.1cm} \overline{\textit{get.}} c_{2}.\overline{\textit{put.P}}_{2} \\ \mathsf{S} \widehat{=} \hspace{0.1cm} (\mathsf{Sem} \mid \mathsf{P}_{1} \mid \mathsf{P}_{2}) \backslash_{\{\mathsf{get,put}\}} \end{array}$ 

#### and

$$S' \widehat{=} \tau.c_1.S' + \tau.c_2.S'$$

to prove  $S \sim S'$ , show both are solutions of

$$X = \tau . c_1 . X + \tau . c_2 . X$$

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## Example (1)

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# Example (1)

#### proof

$$S = \tau. (c_1.\overline{put}.P_1 | P_2 | put.Sem) \setminus_{K} + \tau.(P_1 | c_2.\overline{put}.P_2 | put.Sem) \setminus_{K}$$
  
=  $\tau.c_1. (\overline{put}.P_1 | P_2 | put.Sem) \setminus_{K} + \tau.c_2.(P_1 | \overline{put}.P_2 | put.Sem) \setminus_{K}$   
=  $\tau.c_1.\tau. (P_1 | P_2 | Sem) \setminus_{K} + \tau.c_2.\tau.(P_1 | P_2 | Sem) \setminus_{K}$   
=  $\tau.c_1.\tau.S + \tau.c_2.\tau.S$   
=  $\tau.c_1.S + \tau.c_2.S$   
=  $\{S/X\}E$ 

for S' is immediate

Observational equivalence

Solving equations

## Example (2)

Consider,

 $B \stackrel{c}{=} in.B_{1} \qquad B' \stackrel{c}{=} (C_{1} | C_{2}) \setminus_{m}$   $B_{1} \stackrel{c}{=} in.B_{2} + \overline{out}.B \qquad C_{1} \stackrel{c}{=} in.\overline{m}.C_{1}$  $B_{2} \stackrel{c}{=} \overline{out}.B_{1} \qquad C_{2} \stackrel{c}{=} m.\overline{out}.C_{2}$ 

B' is a solution of

$$X = E(X, Y, Z) = in.Y$$
  

$$Y = E_1(X, Y, Z) = in.Z + \overline{out.X}$$
  

$$Z = E_3(X, Y, Z) = \overline{out.Y}$$

through  $\sigma = \{B/X, B_1/Y, B_2/Z\}$ 

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# Example (2)

To prove  $\mathbf{B} = \mathbf{B}'$ 

$$B' = (C_1 | C_2) \setminus_m$$
  
=  $in.(\overline{m}.C_1 | C_2) \setminus_m$   
=  $in.\tau.(C_1 | \overline{out}.C_2) \setminus_m$   
=  $in.(C_1 | \overline{out}.C_2) \setminus_m$ 

Let  $S_1 = (C_1 | \overline{out}, C_2) \setminus_m$  to proceed:

$$S_{1} = (C_{1} | \overline{out}.C_{2}) \setminus_{m}$$
  
= in. ( $\overline{m}.C_{1} | \overline{out}.C_{2} \setminus_{m} + \overline{out}.(C_{1} | C_{2}) \setminus_{m}$   
= in. ( $\overline{m}.C_{1} | \overline{out}.C_{2} \setminus_{m} + \overline{out}.B'$ 

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# Example (2)

Finally, let,  $S_2 = (\overline{m}.C_1 \mid \overline{out}.C_2) \setminus_m$ . Then,

$$S_{2} = (\overline{m}.C_{1} | \overline{out}.C_{2}) \setminus_{m}$$
  
=  $\overline{out}.(\overline{m}.C_{1} | C_{2}) \setminus_{m}$   
=  $\overline{out}.\tau.(C_{1} | \overline{out}.C_{2}) \setminus_{m}$   
=  $\overline{out}.\tau.S_{1}$   
=  $\overline{out}.S_{1}$ 

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# Example (2)

Note the same problem can be solved with a system of 2 equations:

$$X = E(X, Y) = in.Y$$
  

$$Y = E'(X, Y) = in.\overline{out}.Y + \overline{out}.in.Y$$

Clearly, by substitution,

$$B = in.B_1$$
  
$$B_1 = in.\overline{out}.B_1 + \overline{out}.in.B_1$$

# Example (2)

On the other hand, it's already proved that  $B' = ... = in.S_1$ . so,

$$S_{1} = (C_{1} | \overline{out}.C_{2}) \setminus_{m}$$

$$= in. (\overline{m}.C_{1} | \overline{out}.C_{2}) \setminus_{m} + \overline{out}.B'$$

$$= in.\overline{out}. (\overline{m}.C_{1} | C_{2}) \setminus_{m} + \overline{out}.B'$$

$$= in.\overline{out}.\tau. (C_{1} | \overline{out}.C_{2}) \setminus_{m} + \overline{out}.B'$$

$$= in.\overline{out}.\tau.S_{1} + \overline{out}.B'$$

$$= in.\overline{out}.S_{1} + \overline{out}.S_{1}$$

Hence,  $B' = \{B'/X, S_1/Y\}E$  and  $S_1 = \{B'/X, S_1/Y\}E'$